

(20)

9/21/2016 Determinants & cross products - will help us compute areas, volumes, and normal vectors pretty easily algebraically

DEF'N: For a  $1 \times 1$  matrix  $A = [a]$ ,  $\det A := a$

$$2 \times 2 \text{ matrix } A = \begin{bmatrix} a_1 & b_1 \\ a_2 & b_2 \end{bmatrix}, \det A := a_1 b_2 - a_2 b_1$$

$$= a_1 \det[b_2] - a_2 \det[b_1]$$

$$3 \times 3 \text{ matrix } A = \begin{bmatrix} a_1 & b_1 & c_1 \\ a_2 & b_2 & c_2 \\ a_3 & b_3 & c_3 \end{bmatrix} = \begin{bmatrix} 1 & 1 & 1 \\ a & b & c \\ 1 & 1 & 1 \end{bmatrix}$$

$$\det A := a_1 \det \begin{bmatrix} b_2 & c_2 \\ b_3 & c_3 \end{bmatrix} - a_2 \det \begin{bmatrix} b_1 & c_1 \\ b_3 & c_3 \end{bmatrix} + a_3 \det \begin{bmatrix} b_1 & c_1 \\ b_2 & c_2 \end{bmatrix}$$

$$= \begin{bmatrix} a_1 \\ a_2 \\ a_3 \end{bmatrix} \cdot \begin{bmatrix} \det \begin{bmatrix} b_2 & c_2 \\ b_3 & c_3 \end{bmatrix} \\ -\det \begin{bmatrix} b_1 & c_1 \\ b_3 & c_3 \end{bmatrix} \\ +\det \begin{bmatrix} b_1 & c_1 \\ b_2 & c_2 \end{bmatrix} \end{bmatrix}$$

$$= \underline{a} \cdot (\bar{b} \times \bar{c})$$

the cross product of  $\bar{b}, \bar{c}$ , defined as this

REMARK: For  $n \times n$  matrices, this recursive definition, expanding along 1st column, will still be the definition of  $\det A$

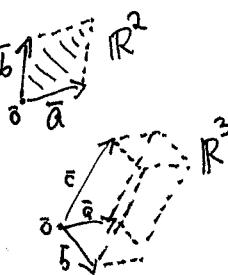
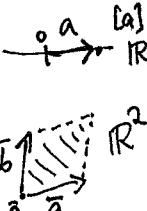
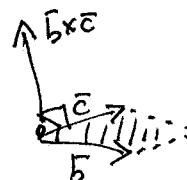
THEOREM: • For  $n=1, 2, 3$  an  $n \times n$  matrix  $A$  has  $|\det A|$

1.4.19  
1.4.19  
1.4.20

equal to the  $n$ -dimensional volume of the parallelepiped / box  
 $(=\text{length for } n=1)$   
 $(=\text{area for } n=2)$

spanned by the columns of  $A$ , with sign determined by a right-hand rule (described in §1.4).

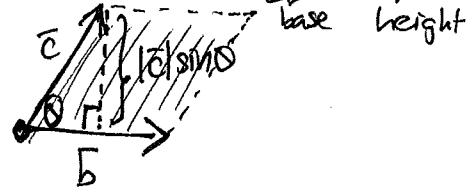
- Also,  $\bar{b} \times \bar{c}$  in  $\mathbb{R}^3$  has length  $|\bar{b} \times \bar{c}| = \text{area of parallelogram spanned by } \bar{b}, \bar{c}$  with direction orthogonal to  $\bar{b}, \bar{c}$ , and ~~oriented~~  $\bar{b}, \bar{c}, \bar{b} \times \bar{c}$  oriented via a right-hand rule.



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Proof:  
 (up to sign  
statements!)

Let's first check  $|\bar{b} \times \bar{c}| \stackrel{?}{=} \text{area of parallelogram} = |\bar{b}| \cdot |\bar{c}| \sin \theta$



or equivalently, let's check

easier to  
work with;  
gets rid  
of  $\sqrt{(\sim)}$

$$(\bar{b}_2 c_3 - \bar{b}_3 c_2)^2 + (\bar{b}_1 c_3 - \bar{b}_3 c_1)^2 + (\bar{b}_2 c_1 - \bar{b}_1 c_2)^2$$

$$|\bar{b} \times \bar{c}|^2 \stackrel{?}{=} |\bar{b}|^2 |\bar{c}|^2 \sin^2 \theta$$

$$\parallel$$

$$|\bar{b}|^2 |\bar{c}|^2 (1 - \cos^2 \theta)$$

$$\parallel$$

$$|\bar{b}|^2 |\bar{c}|^2 - \frac{|\bar{b}|^2 |\bar{c}|^2 \cos^2 \theta}{(\bar{b} \cdot \bar{c})^2}$$

$$\parallel$$

$$(\bar{b}_1^2 + \bar{b}_2^2 + \bar{b}_3^2)(\bar{c}_1^2 + \bar{c}_2^2 + \bar{c}_3^2) - (\bar{b}_1 \bar{c}_1 + \bar{b}_2 \bar{c}_2 + \bar{b}_3 \bar{c}_3)^2$$

$$\begin{pmatrix} \cancel{\bar{b}_1^2 \bar{c}_2 + \bar{b}_2^2 \bar{c}_1} & \\ \cancel{\bar{b}_1^2 \bar{c}_3 + \bar{b}_3^2 \bar{c}_1} & \\ \cancel{\bar{b}_2^2 \bar{c}_1 + \bar{b}_1^2 \bar{c}_3} & \\ \cancel{\bar{b}_2^2 \bar{c}_2 + \bar{b}_3^2 \bar{c}_2} & \end{pmatrix} - 2(\bar{b}_1 \bar{b}_2 \bar{c}_3 + \bar{b}_1 \bar{b}_3 \bar{c}_2 + \bar{b}_2 \bar{b}_3 \bar{c}_1)$$

$$\begin{pmatrix} \cancel{\bar{b}_1^2 \bar{c}_1 + \bar{b}_2^2 \bar{c}_2 + \bar{b}_3^2 \bar{c}_3} & \\ \cancel{\bar{b}_1^2 \bar{c}_2 + \bar{b}_2^2 \bar{c}_1 + \bar{b}_3^2 \bar{c}_2} & \\ \cancel{\bar{b}_1^2 \bar{c}_3 + \bar{b}_2^2 \bar{c}_1 + \bar{b}_3^2 \bar{c}_3} & \end{pmatrix} - (\bar{b}_1^2 \bar{c}_1 + \bar{b}_2^2 \bar{c}_2 + \bar{b}_3^2 \bar{c}_3) \\ - 2(\bar{b}_1 \bar{b}_2 \bar{c}_3 + \bar{b}_1 \bar{b}_3 \bar{c}_2 + \bar{b}_2 \bar{b}_3 \bar{c}_1)$$

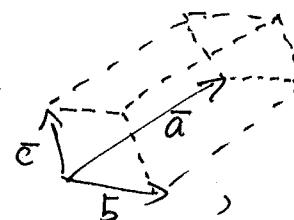
Can also check directly that  $\bar{b} \times \bar{c} \perp \bar{b}, \bar{c}$   
Orthogonal to

$$\text{via dot products: } \bar{b} \cdot (\bar{b} \times \bar{c}) = \bar{b}_1 (\bar{b}_2 \bar{c}_3 - \bar{b}_3 \bar{c}_2) - \bar{b}_2 (\bar{b}_1 \bar{c}_3 - \bar{b}_3 \bar{c}_1) + \bar{b}_3 (\bar{b}_1 \bar{c}_2 - \bar{b}_2 \bar{c}_1)$$

$$= \cancel{\bar{b}_1 \bar{b}_2 \bar{c}_3} - \cancel{\bar{b}_1 \bar{b}_3 \bar{c}_2} - \cancel{\bar{b}_2 \bar{b}_1 \bar{c}_3} + \cancel{\bar{b}_2 \bar{b}_3 \bar{c}_1} + \cancel{\bar{b}_3 \bar{b}_1 \bar{c}_2} - \cancel{\bar{b}_3 \bar{b}_2 \bar{c}_1} \\ = 0$$

and similarly for  $\bar{c} \cdot (\bar{b} \times \bar{c}) = 0$ .

To show  $\det \begin{bmatrix} 1 & \bar{b} & \bar{c} \\ 1 & \bar{b} & \bar{c} \\ 1 & \bar{b} & \bar{c} \end{bmatrix} = \bar{a} \cdot (\bar{b} \times \bar{c})$  is the volume of



first note that  $\bar{b} \times \bar{c} = \bar{0} \Leftrightarrow \bar{b}, \bar{c}$  are collinear

by what we've already shown (Why?)

But in that collinear case, both  $\bar{a} \cdot (\bar{b} \times \bar{c}) = \det A$  and the volume above are 0,  
 so we'd be done.

(22) So we can assume  $\vec{b}, \vec{c}$  are not collinear, and  $\vec{b} \times \vec{c} \neq \vec{0}$ .

Note that the volume can be computed as base · height

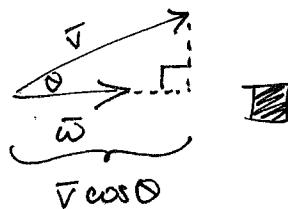
taking the  $\vec{b}, \vec{c}$  parallelogram as the base,

and the length of the projection of  $\vec{a}$  onto  $\vec{b} \times \vec{c}$  as the height.

Note we can compute that projection length, via dot products:

$$\boxed{\text{CWR 1.4.4: If } \vec{w} \neq \vec{0}, \text{ then } \vec{v} \cdot \vec{w} = |\vec{w}| \cdot |\vec{v}| \cos \theta}$$

proof:



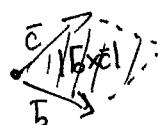
$= |\vec{w}|$  (length of projection of  $\vec{v}$  onto line spanned by  $\vec{w}$ )

Hence the height above is

$$\frac{\vec{a} \cdot (\vec{b} \times \vec{c})}{|\vec{b} \times \vec{c}|}$$

and the volume above is base · height

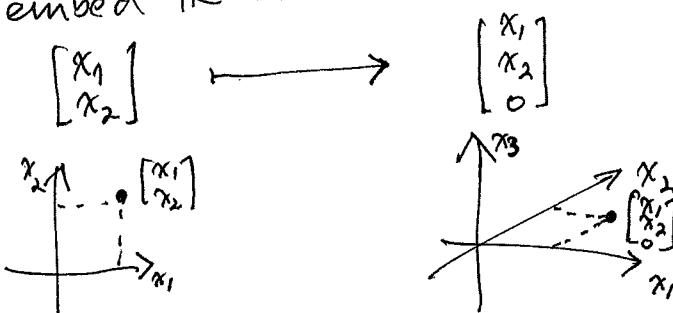
$$|\vec{b} \times \vec{c}| \cdot \frac{\vec{a} \cdot (\vec{b} \times \vec{c})}{|\vec{b} \times \vec{c}|} = \vec{a} \cdot (\vec{b} \times \vec{c})$$



$$= \det \begin{pmatrix} 1 & 1 & 1 \\ \vec{a} & \vec{b} & \vec{c} \end{pmatrix} \quad \cancel{\boxed{}}$$

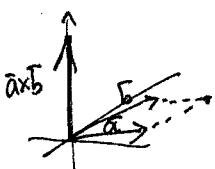
This proves all the  $\mathbb{R}^3$  assertions, but then the  $\mathbb{R}^2$  assertions about  $\det \begin{bmatrix} \vec{a}_1 & \vec{b}_1 \\ \vec{a}_2 & \vec{b}_2 \end{bmatrix} = a_1 b_2 - a_2 b_1$  are special cases of the  $\mathbb{R}^3$  assertions,

$\det_{2 \times 2}^A$  if we embed  $\mathbb{R}^2$  in  $\mathbb{R}^3$  in the  $x_1, x_2$ -plane:



$$\text{e.g. } \left| \det \begin{bmatrix} \vec{a}_1 & \vec{b}_1 \\ \vec{a}_2 & \vec{b}_2 \end{bmatrix} \right| = \left| \begin{bmatrix} \vec{a}_1 \\ \vec{a}_2 \\ 0 \end{bmatrix} \times \begin{bmatrix} \vec{b}_1 \\ \vec{b}_2 \\ 0 \end{bmatrix} \right|$$

$$= \left| \begin{bmatrix} \det \begin{bmatrix} \vec{a}_1 & \vec{b}_2 \\ 0 & 0 \end{bmatrix} \\ \det \begin{bmatrix} \vec{a}_1 & \vec{b}_1 \\ 0 & 0 \end{bmatrix} \\ \det \begin{bmatrix} \vec{a}_1 & \vec{b}_1 \\ \vec{a}_2 & \vec{b}_2 \end{bmatrix} \end{bmatrix} \right| = \left| \begin{bmatrix} 0 & * \\ 0 & * \\ \det \begin{bmatrix} \vec{a}_1 & \vec{b}_1 \\ \vec{a}_2 & \vec{b}_2 \end{bmatrix} \end{bmatrix} \right| = \left| \det \begin{bmatrix} \vec{a}_1 & \vec{b}_1 \\ \vec{a}_2 & \vec{b}_2 \end{bmatrix} \cdot \vec{e}_3 \right| \quad \boxed{}$$



(23) What about the sign rules involving right-hands ??  
 (see end of §1.4)

It may be better to think about the more general statement  
 for  $n \times n$  matrices  $A$  and the  $\text{sign}(\det(A)) = \pm 1$ , which  
 might even prove later (after §4.8?)

DEFN: Say that two  $n \times n$  matrices  $A$ ,  $B$  with  $\det A, \det B \neq 0$

$$\begin{bmatrix} 1 & \dots & 1 \\ \bar{a}_1 & \dots & \bar{a}_n \end{bmatrix}, \quad \begin{bmatrix} 1 & \dots & 1 \\ \bar{b}_1 & \dots & \bar{b}_n \end{bmatrix}$$

can be (invertibly) deformed into each other if you can  
 slowly change  $\bar{a}_i$  into  $\bar{b}_i$ , keeping the ~~matrix~~ determinant  $\neq 0$   
 along the way  
 $\vdots$   
 $\bar{a}_n$  into  $\bar{b}_n$

More formally: If a parametrized matrix  $A(t) = \begin{bmatrix} 1 & \dots & 1 \\ \bar{a}_1(t) & \dots & \bar{a}_n(t) \\ \vdots & & \vdots \end{bmatrix}$

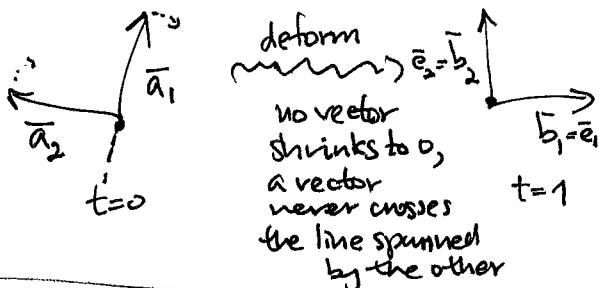
having  $A(0) = A$

$$A(1) = B$$

$$\det A(t) \neq 0 \quad \forall t$$

This entire page was only alluded to in lecture; we decided to skip it as detailed discussion

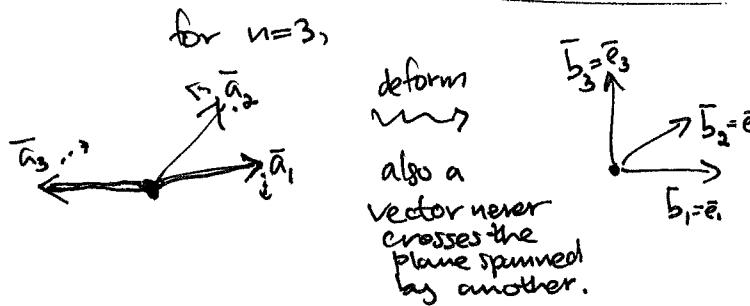
e.g. for  $n=2$ ,



FACT: One can always

deform  $A$   $n \times n$  into  
 either  $\begin{bmatrix} 1 & 1 & \dots & 1 \\ \bar{e}_1, \bar{e}_2, \dots, \bar{e}_n \\ \vdots & & & \vdots \end{bmatrix} = I_n$

or  $\begin{bmatrix} 1 & 1 & \dots & 1 \\ \bar{e}_3, \bar{e}_1, \bar{e}_2, \dots, \bar{e}_n \\ \vdots & & & \vdots \end{bmatrix}$   
 swapped 1st two columns



THM:  $\det(A) = \begin{cases} +1 & \text{if } A \text{ can be deformed to } \begin{bmatrix} 1 & 1 & \dots & 1 \\ \bar{e}_1, \bar{e}_2, \dots, \bar{e}_n \\ \vdots & & & \vdots \end{bmatrix} = I_n \\ -1 & \text{if } \dots \end{cases}$

$$\begin{bmatrix} 1 & 1 & \dots & 1 \\ \bar{e}_2, \bar{e}_1, \bar{e}_3, \dots, \bar{e}_n \\ \vdots & & & \vdots \end{bmatrix} = \begin{bmatrix} 0 & 1 & \dots & 0 \\ 1 & 0 & \dots & 0 \\ \vdots & & & \vdots \end{bmatrix}$$