# A Virtually Complete Classification of Virtual Complete Intersections in $\mathbb{P}^1 \times \mathbb{P}^1$

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- Projective Space and Varieties
- Free and Virtual Resolutions
- Virtual Complete Intersections (VCIs)
- 2 Determination of VCIs
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  - VCI Existence Cases
  - VCI Non-Existence
  - Conditions on VCIs
  - Conclusion





Projective Space and Varieties Free and Virtual Resolutions Virtual Complete Intersections (VCIs)

### The Projective Space $\mathbb{P}^n$

### Definition

A projective space  $\mathbb{P}^n$  over the field  $\mathbb{C}$  is the set of one-dimensional subspaces of the vector space  $\mathbb{C}^{n+1}$ .

- The coordinate ring of  $\mathbb{P}^n$  is  $S = \mathbb{C}[x_0, x_1, \dots, x_n]$ .
- Grading: Constants have degree 0. Each  $x_i$  has degree 1.

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$$\mathbb{P}^1 \xrightarrow{[0:1][1:1][2:1][3:1][4:1]}{O}$$

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### Definition

A projective variety  $X \subset \mathbb{P}^n$  is the zero locus of a collection of homogeneous polynomials  $f_{\alpha} \in \mathbb{C}[x_0, x_1, \dots, x_n]$ .

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### The Biprojective Space $\mathbb{P}^1 \times \mathbb{P}^1$

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The biprojective space  $\mathbb{P}^1 \times \mathbb{P}^1$  is the set of equivalence classes:

$$\mathbb{P}^1 \times \mathbb{P}^1 := \{ ((a_0, a_1), (b_0, b_1)) \in \mathbb{C}^2 \times \mathbb{C}^2 \big|_{\text{and } (b_0, b_1) \neq (0, 0)}^{(a_0, a_1) \neq (0, 0)} \} / \sim$$

 $x \sim y \iff x = \lambda y$ , where  $x, y \in \mathbb{P}^1, \lambda \in \mathbb{C}^*$ 

- Varieties  $\leftrightarrow$  zero locus of bihomogenous  $f \in \mathbb{C}[x_0, x_1, y_0, y_1]$
- Multigrading:  $\deg(x_i) = (1, 0), \deg(y_i) = (0, 1)$ ex.  $x_0^2 y_0 + x_1 x_2 y_1$  has degree (2, 1).

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- Irrelevant ideal:  $B = \langle x_0, x_1 \rangle \cap \langle y_0, y_1 \rangle \leftrightarrow V(B) = \emptyset$
- Saturation:  $I: B^{\infty} = \{s \in S | sB^n \subset I \text{ for some } n\}$

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### The Nullstellensatz

The Nullstellensatz establishes a correspondence between ideals and varieties:

#### Theorem

Let X be a non-empty variety with the coordinate ring S and irrelevant ideal B. If  $I \subseteq S$  is a homogeneous ideal, then there is an **inclusion-reversing** bijective correspondence:

 $\{V(I) \neq \emptyset\} \underset{V}{\overset{I}{\underset{V}{\leftrightarrow}}} \{ \text{radical homogeneous } B \text{-saturated ideals} \subset S \}$ 

- V(I) := zero locus of all  $f \in I$
- $I(V(I)) = \sqrt{I}$

**Projective Space and Varieties** Free and Virtual Resolutions Virtual Complete Intersections (VCIs)

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### Free Resolution

### Definition

A free resolution of a module M is an exact sequence of homomorphisms:

$$0 \longleftarrow M \stackrel{\varphi_0}{\longleftarrow} F_0 \stackrel{\varphi_1}{\longleftarrow} F_1 \stackrel{\varphi_2}{\longleftarrow} F_2 \longleftarrow \cdots,$$

- $\operatorname{im} \varphi_{i+1} = \ker \varphi_i$  at each step
- every  $F_i \cong R^{r_i}$  is a free module

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### Minimal Free Resolution

### Definition

A free resolution is minimal if for every  $\ell \geq 1$ , the nonzero entries of the graded matrix of  $\varphi_{\ell}$  have positive degree.

- For each ℓ > 0, φ<sub>ℓ</sub> takes the standard basis of F<sub>ℓ</sub> to a minimal generating set of im(φ<sub>ℓ</sub>).
- Unique up to isomorphism.
- Depends on geometry of points (configuration/cross ratios)

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### Virtual Resolution

### Definition

A virtual resolution for an ideal I in the biprojective space  $\mathbb{P}^1\times\mathbb{P}^1$  is a free complex:

$$0 \longleftarrow I \xleftarrow{\varphi_0} S \xleftarrow{\varphi_1} F_1 \xleftarrow{\varphi_2} F_2 \xleftarrow{\varphi_3} \cdots$$

such that

•  $F_i$  are free modules for  $i \ge 0$ 

• ann 
$$\left(\frac{\ker(\varphi_i)}{\operatorname{im}(\varphi_{i+1})}\right) \supseteq B^l$$

• 
$$\operatorname{im}(\varphi_1): B^{\infty} = I: B^{\infty}.$$

Projective Space and Varieties Free and Virtual Resolutions Virtual Complete Intersections (VCIs)

Complete and Virtual Complete Intersection

• X is a complete intersection if I(X) has 2 generators.



$$\begin{split} X = \begin{pmatrix} ([0:1], [1:0]), \\ ([1:0], [1:0]), \\ ([0:1], [0:1]), \\ ([1:0], [0:1]) \end{pmatrix} \\ \Longrightarrow \ I(X) = \langle x_0 x_1, y_0 y_1 \rangle \end{split}$$

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• Complete intersection  $\iff$  min. free resolution is Koszul:  $S^1 \leftarrow S^2 \leftarrow S^1 \leftarrow 0$ 

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• Complete intersection  $\iff$  min. free resolution is Koszul:  $S^1 \leftarrow S^2 \leftarrow S^1 \leftarrow 0$ 

### Definition

An ideal I of points in  $\mathbb{P}^1 \times \mathbb{P}^1$  is a virtual complete intersection (VCI) if I has a short virtual resolution that is Koszul. In particular,  $V(I) = V(f) \cap V(g)$ .

Virtual Complete Intersections (VCIs)

### VCI Examples





 $S^1 \leftarrow S^2 \leftarrow S^1 \leftarrow 0$  $\implies$ 

 $S^1 \leftarrow S^6 \leftarrow S^8 \leftarrow S^3 \leftarrow 0$ Complete intersection  $\implies$  Not complete intersection

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# VCI Examples





 $S^{1} \leftarrow S^{2} \leftarrow S^{1} \leftarrow 0 \qquad S^{1} \leftarrow S^{6} \leftarrow S^{8} \leftarrow S^{3} \leftarrow 0$   $\implies \text{Complete intersection} \qquad \implies \text{Not complete intersection}$   $S^{1} \leftarrow S^{2} \leftarrow S^{1} \leftarrow 0 \qquad S^{1} \leftarrow S^{2} \leftarrow S^{1} \leftarrow 0$  $\implies \text{Both are VCIs.}$ 

Projective Space and Varieties Free and Virtual Resolutions Virtual Complete Intersections (VCIs)

### Generalized Bézout's Theorem

### Theorem

Let  $f, g \in k[x_0, x_1, y_0, y_1]$  be bihomogeneous forms. If f and g have multidegree (a, b) and (c, d), then  $|V(f) \cap V(g)| = ad + bc$  counting multiplicities.

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Red:  $x_0y_1 + x_1y_0$ : (1, 1) Blue:  $x_0y_1 - x_1y_0$ : (1, 1)  $1 \cdot 1 + 1 \cdot 1 = 2$  points.



Red:  $x_0 x_1 (y_0 - y_1)$ : (2, 1) Blue: $(x_0 - x_1) y_0 y_1$ : (1, 2)  $1 \cdot 1 + 2 \cdot 2 = 5$  points.

Overview VCI Existence Cases VCI Non-Existence Conditions on VCIs Conclusion

# Our Main Results

### Let X be a set of points in $\mathbb{P}^1 \times \mathbb{P}^1$ .



This is a VCI: each vertical ruling has 2 points.

- Existence Case: Same number of points on each ruling.
- Non existence case: Bound on |X| and maximal rulings form cross.
- Further conditions on VCIs.

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### Our Main Results

Let X be a set of points in  $\mathbb{P}^1 \times \mathbb{P}^1$ .



A (4, 2, 1, 1)-Ferrers Diagram

|X| = 8. We expect 16 points to have a VCI.

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# Same Cardinality of Rulings

### Theorem

If X has the same number (n) of points in each vertical (or each horizontal) ruling, it is a VCI.

- k vertical rulings each having n points  $\implies \deg(f) = (n, \le n), \deg(g) = (0, k).$
- Idea: Use Lagrangian interpolation



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# Degree Bound Lemma

Setup: f: (a, b)-form, g: (c, d)-form. Assume  $X = V(f) \cap V(g)$ .  $\leq m$  points collinear horizontally,  $\leq n$  vertically

#### Lemma

 $\max(a, c) \ge m \text{ and } \max(b, d) \ge n.$ 

When |X| < mn, we must have  $a \ge m, b \ge n$  (or  $c \ge m, d \ge n$ ).



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# Cross Point Condition

#### Theorem

If |X| < mn, and there is at least one point in X that is on a horizontal ruling with m points and a vertical ruling with n points, then X is not a VCI.



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### Cross Point Condition: Proof Sketch

#### Theorem

 $|X| < mn \text{ and cross point exists} \implies not VCI.$ 

• 
$$a \ge m, b \ge n$$



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#### Theorem

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• 
$$a \ge m, b \ge n$$
.

• 
$$g = (x_1 - \alpha x_0)(y_1 - \beta y_0)g_0$$
.

• Suppose 
$$\deg(g_0) = (p, q)$$
.  
 $\implies \deg(g) = (t + p, s + q)$ 

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### Theorem

 $|X| < mn \text{ and cross point exists} \implies not VCI.$ 



- Assume  $V(f) \cap V(g) = X$ . By Bézout, |X| = ad + bc = 7.
- $a \ge m, b \ge n$ .

• 
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• Suppose 
$$\deg(g_0) = (p, q)$$
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• a(s+q) + b(t+p) = |X| $\leq ms + nt - 1 + aq + bp$ 

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• Suppose 
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 $\implies \deg(g) = (t + p, s + q)$ 

•  $as + bt \le ms + nt - 1$  $\implies$  contradiction

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# Conditions on VCIs

Setup: f: (a, b)-form, g: (c, d)-form.  $\leq m$  points collinear horizontally,  $\leq n$  vertically

### Theorem

Let X be a VCI with |X| < mn.

- f has degree (m, n) and g has vertical and horizontal components exactly on rulings with m and n points
- gcd(m,n) divides |X|
- If gcd(m, n) = 1: g has degree:

 $(n^{-1}|X| \mod m, \quad m^{-1}|X| \mod n)$ 

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If |X| < mn: f has degree (m, n) and g has vertical and horizontal components exactly on rulings with m and n points



$$m = 5, n = 4, |X| = 18$$

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$$m = 5, n = 4, |X| = 18$$
  
f has degree  $(5, 4)$   
g has one  $(1, 0)$  and one  $(0, 1)$  part

0

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• By Bézout and previous, |X| = md + cn



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#### Theorem

If |X| < mn and gcd(m, n) = 1 g has degree:  $(n^{-1}|X| \mod m, m^{-1}|X| \mod n)$ 



m = 4, n = 3, |X| = 10g would have degree (2,1) Impossible, so not VCI

Overview VCI Existence Cases VCI Non-Existence Conditions on VCIs Conclusion

### Results in Action



If |X| < mn, m = 4, n = 4, the only VCI configurations are as shown:

- By Cross Point Condition, *m* and *n* points share no coordinates
- By GCD condition, |X| is 8 or 12
- f has degree (4,4) and g contains vertical and horizontal form
- If |X| = 12 = 4c + 4d, rest of g must be (1,0) or (0,1) form
- Each such form must have 4 points of X

Overview VCI Existence Cases VCI Non-Existence Conditions on VCIs Conclusion

### When values of coordinates matter...

### Remark

Configuration does not always determine whether a set of points is a VCI. For instance,



In general, not a VCI.



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Overview VCI Existence Cases VCI Non-Existence Conditions on VCIs **Conclusion** 

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• In  $\mathbb{P}^{\vec{n}}$ , virtual resolutions better encode geometry.

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- In  $\mathbb{P}^{\vec{n}}$ , virtual resolutions better encode geometry.
- Exists 1-2-1 virtual resolution  $\iff$  VCI

Overview VCI Existence Cases VCI Non-Existence Conditions on VCIs **Conclusion** 

# Conclusion

- In  $\mathbb{P}^{\vec{n}}$ , virtual resolutions better encode geometry.
- Exists 1-2-1 virtual resolution  $\iff$  VCI
- Our results:
  - **1** Same # of points on each ruling  $\implies$  VCI
  - **2** When |X| < mn, restrictions on what VCIs must look like
  - **3** Actual values of the coordinates can affect VCI, too.

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- In  $\mathbb{P}^{\vec{n}}$ , virtual resolutions better encode geometry.
- Exists 1-2-1 virtual resolution  $\iff$  VCI
- Our results:
  - **1** Same # of points on each ruling  $\implies$  VCI
  - **2** When |X| < mn, restrictions on what VCIs must look like
  - **3** Actual values of the coordinates can affect VCI, too.
- Future work:
  - 1 Continue Classification
  - **2** Methods for finding f and g

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