

CALCULUS

Elementary graphing

Let $D \subseteq \mathbb{R}$ and let $f : D \rightarrow \mathbb{R}$ be a function.

The **graph** of f is $\{(x, f(x)) \mid x \in D\}$;

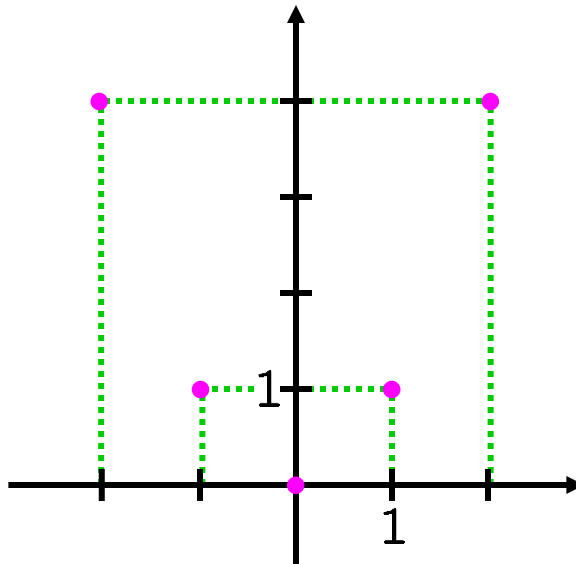
it is a subset of \mathbb{R}^2 , and so can be visualized as a subset of a (coordinatized) plane.

e.g.: For $f(x) = x^2$, the points

$(-2, 4)$, $(-1, 1)$, $(0, 0)$, $(1, 1)$ and $(2, 4)$

are all “on” the graph of f , viz.:
“elements of”

coordinatized plane:



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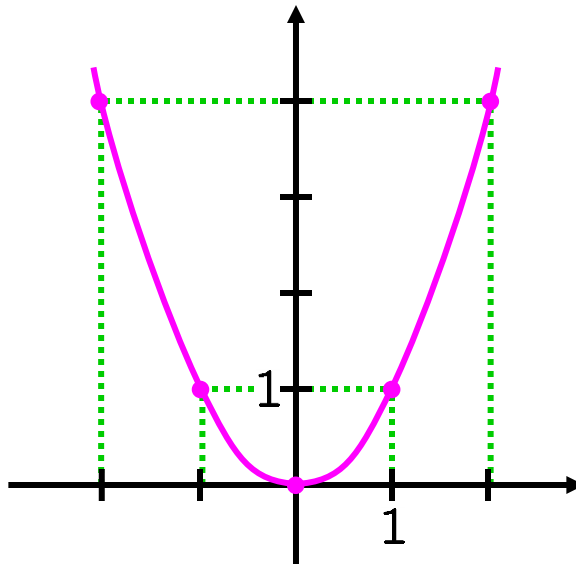
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coordinatized plane:



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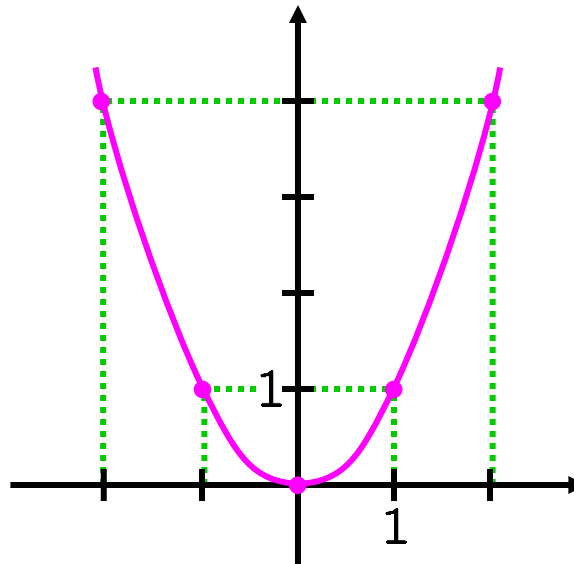
it is a subset of \mathbb{R}^2 , and so can be visualized as a subset of a (coordinatized) plane.

Picture is twice as high as wide;

OK, but we sometimes change the units on one axis (or both) for a better picture...

e.g.: For $f(x) = x^2$, the full graph of f is

coordinatized plane:



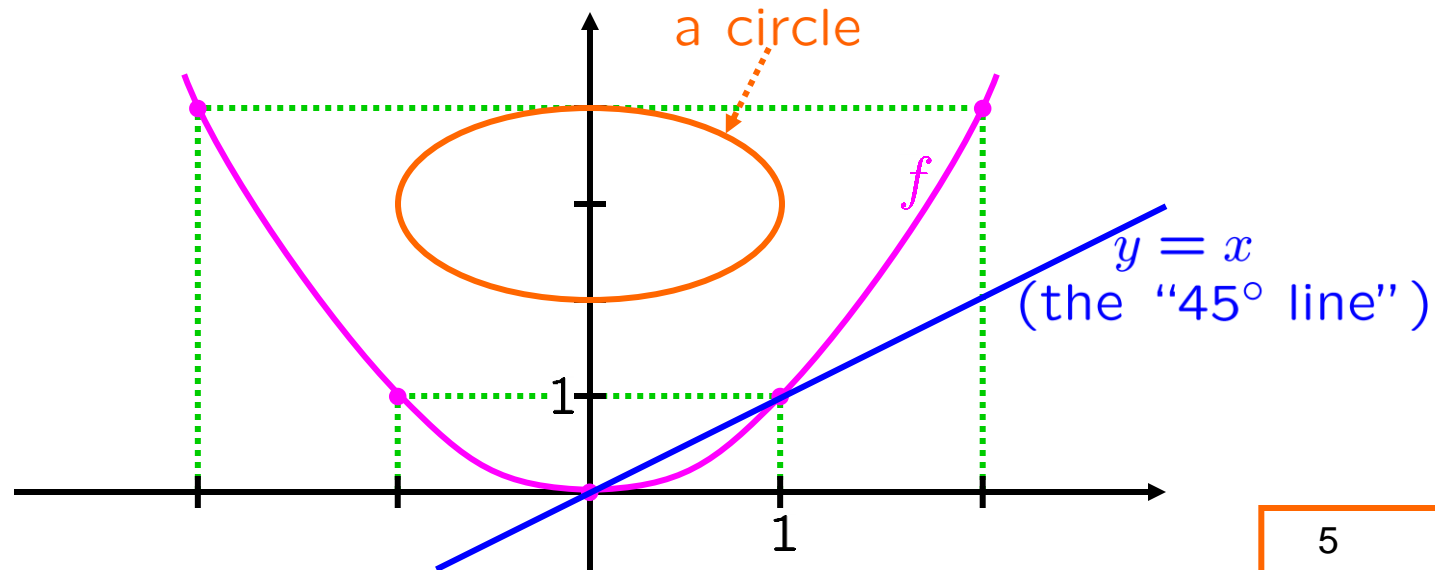
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The **graph** of f is $\{(x, f(x)) \mid x \in D\}$;

it is a subset of \mathbb{R}^2 , and so can be visualized as a subset of a (coordinatized) plane.

Useful, but beware of distortions...

e.g.: For $f(x) = x^2$, the full graph of f is

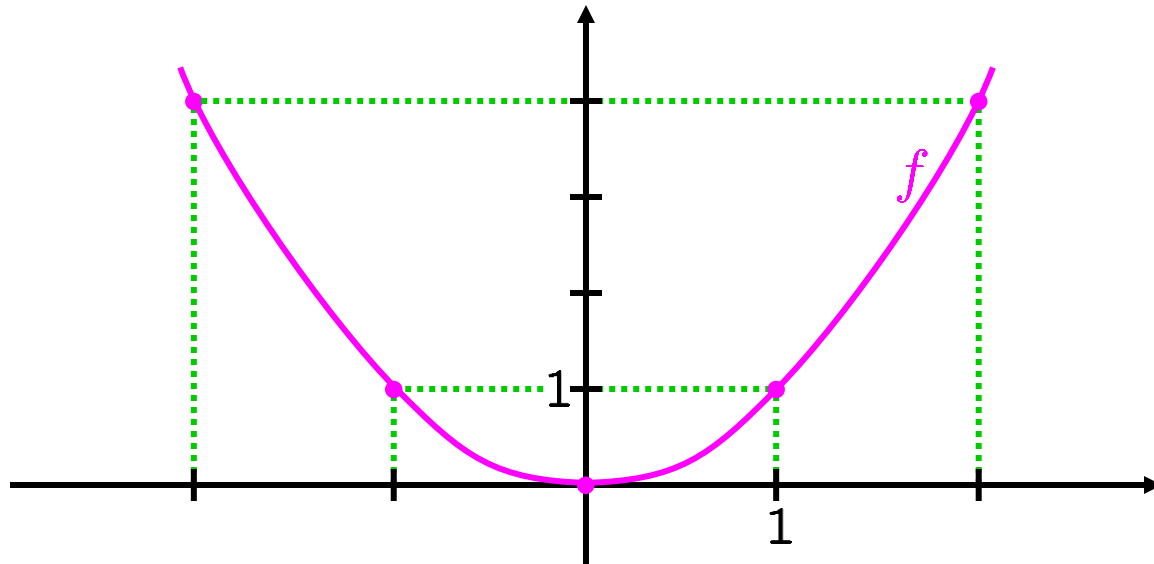


Let $D \subseteq \mathbb{R}$ and let $f : D \rightarrow \mathbb{R}$ be a function.

Let $C \subseteq D$.

Def'n: The **restriction of f to C** is the function $f|_C : C \rightarrow \mathbb{R}$ defined by $(f|_C)(x) = f(x)$.

e.g.: For $f(x) = x^2$, the full graph of f is

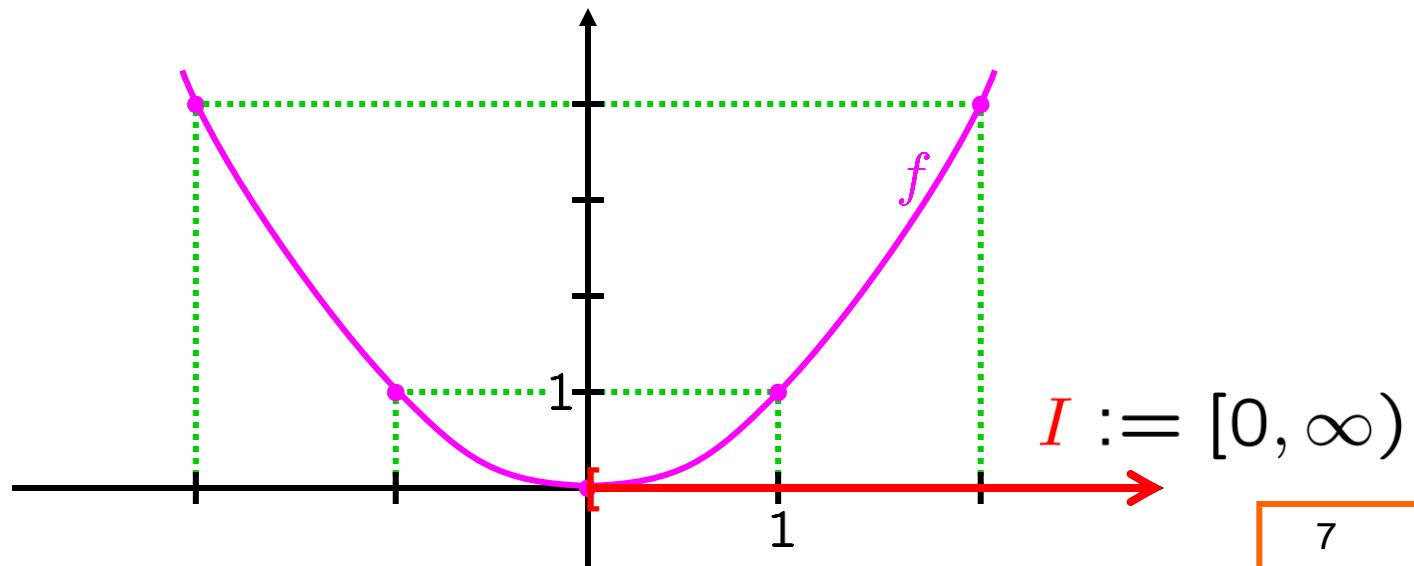


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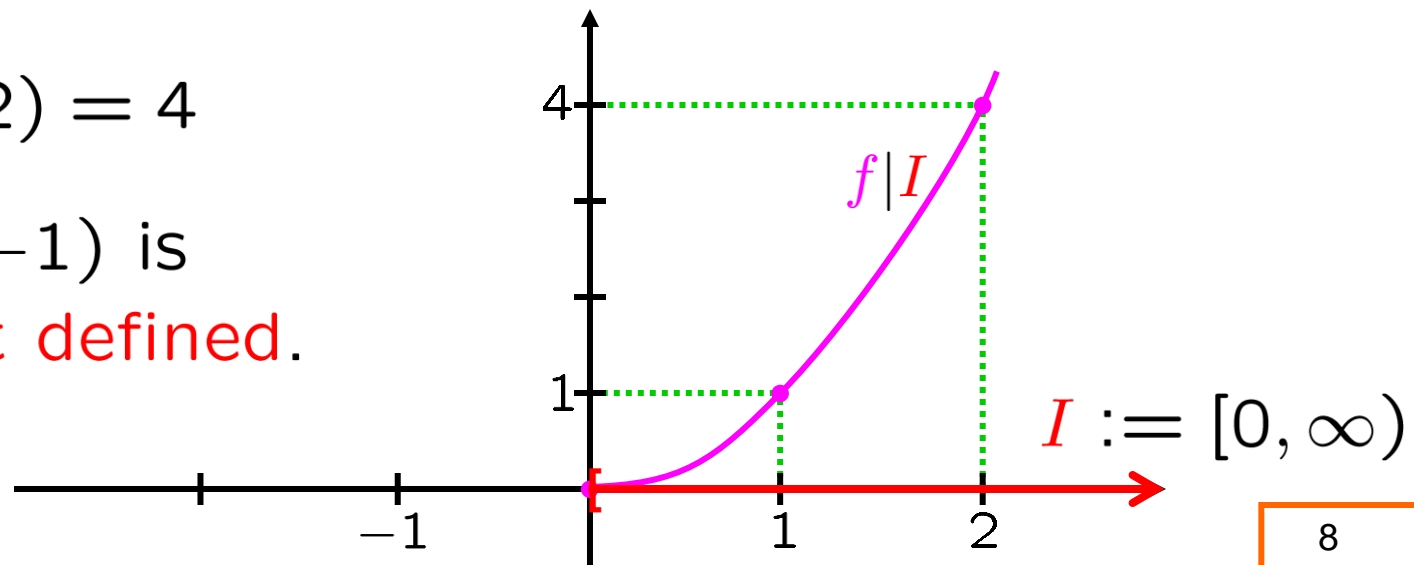
Def'n: The **restriction of f to C** is the function $f|C : C \rightarrow \mathbb{R}$ defined by $(f|C)(x) = f(x)$.

Next subtopic: Translations and dilations

e.g.: For $f(x) = x^2$, the full graph of f is

$$(f|I)(2) = 4$$

Note: $(f|I)(-1)$ is
not defined.



General problem:

Graph some equation in x and y .

Given a number a .

Replace x by $x - a$ in the equation.

Graph the new equation.

Example:

Graph $x^2 = 9 - y^2$.

Replace x by $x - 2$.

Graph $(x - 2)^2 = 9 - y^2$.

$$\sqrt{(x - 0)^2 + (y - 0)^2} = 3$$

$$\text{dist}((x, y), (0, 0)) = 3$$

$$\text{In } \mathbb{R}: \text{dist}(a, s) = |s - a| = \sqrt{(s - a)^2}$$

$$\text{In } \mathbb{R}^2: \text{dist}((a, b), (s, t)) = \sqrt{(s - a)^2 + (t - b)^2}$$

$$\text{In } \mathbb{R}^3: \text{dist}((a, b, c), (s, t, u))$$

$$= \sqrt{(s - a)^2 + (t - b)^2 + (u - c)^2}$$

Example: $\text{dist}((x, y), (0, 0)) = 3$

Graph $x^2 = 9 - y^2$.

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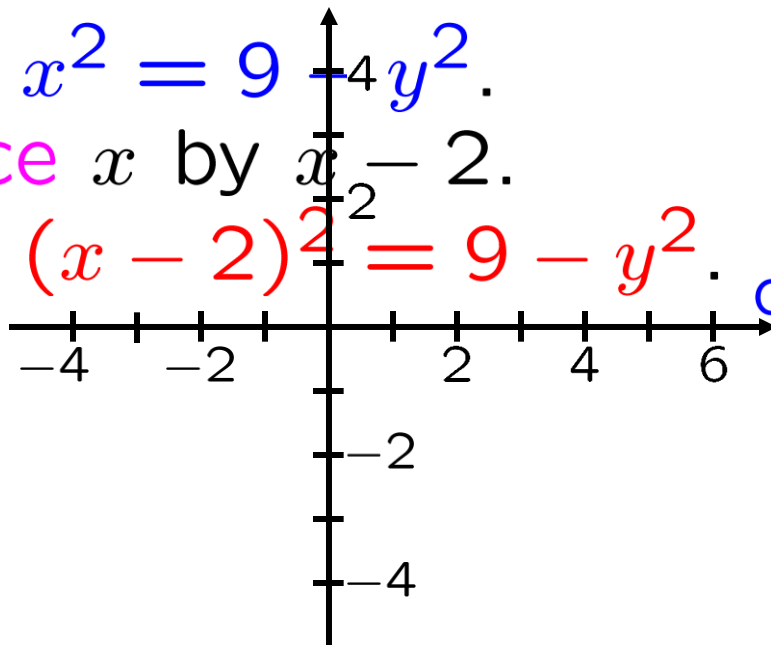
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Translation

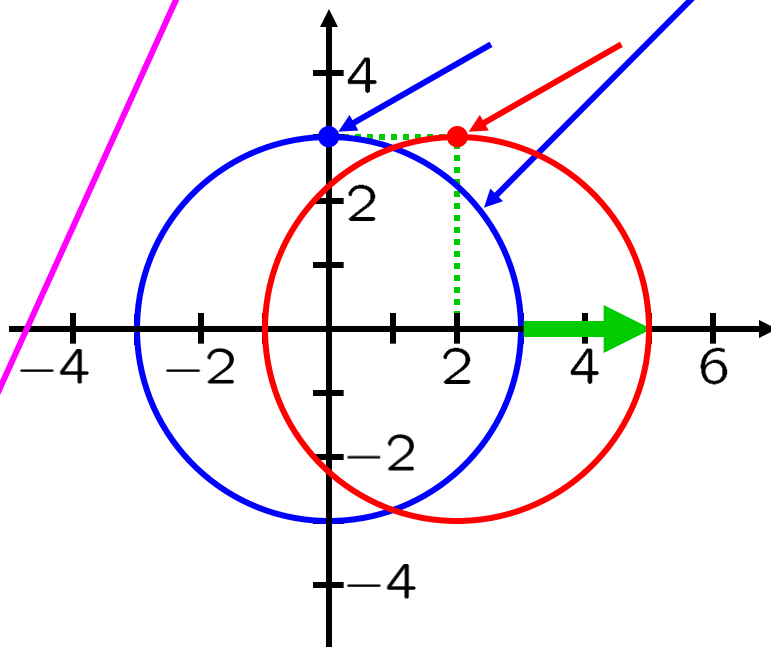
Example: $x \rightarrow 0, y \rightarrow 3$ $\text{dist}((x, y), (0, 0)) = 3$

Graph $x^2 = 9 - y^2$.

Replace x by $x - 2$.

Graph $(x - 2)^2 = 9 - y^2$.

$x \rightarrow 2, y \rightarrow 3$



Shift old graph 2 units to right to get new graph.

Translation

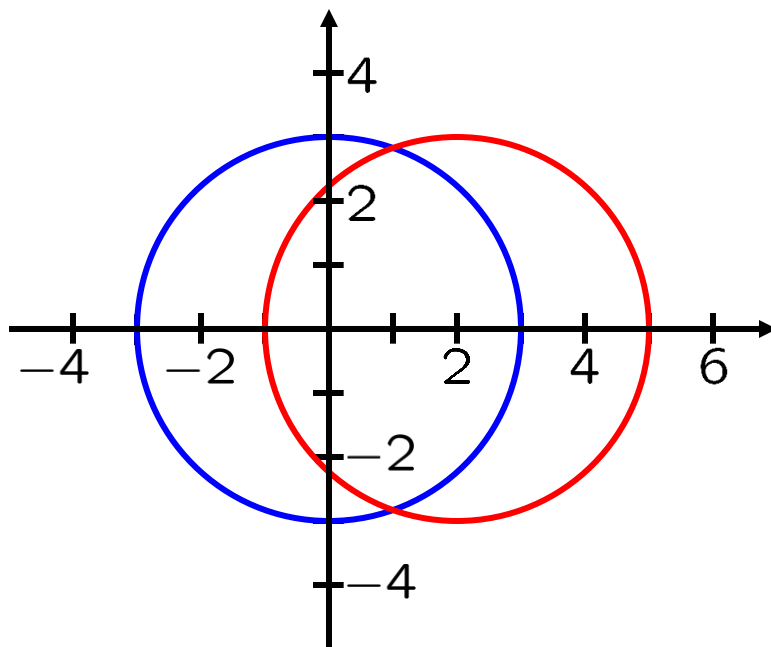
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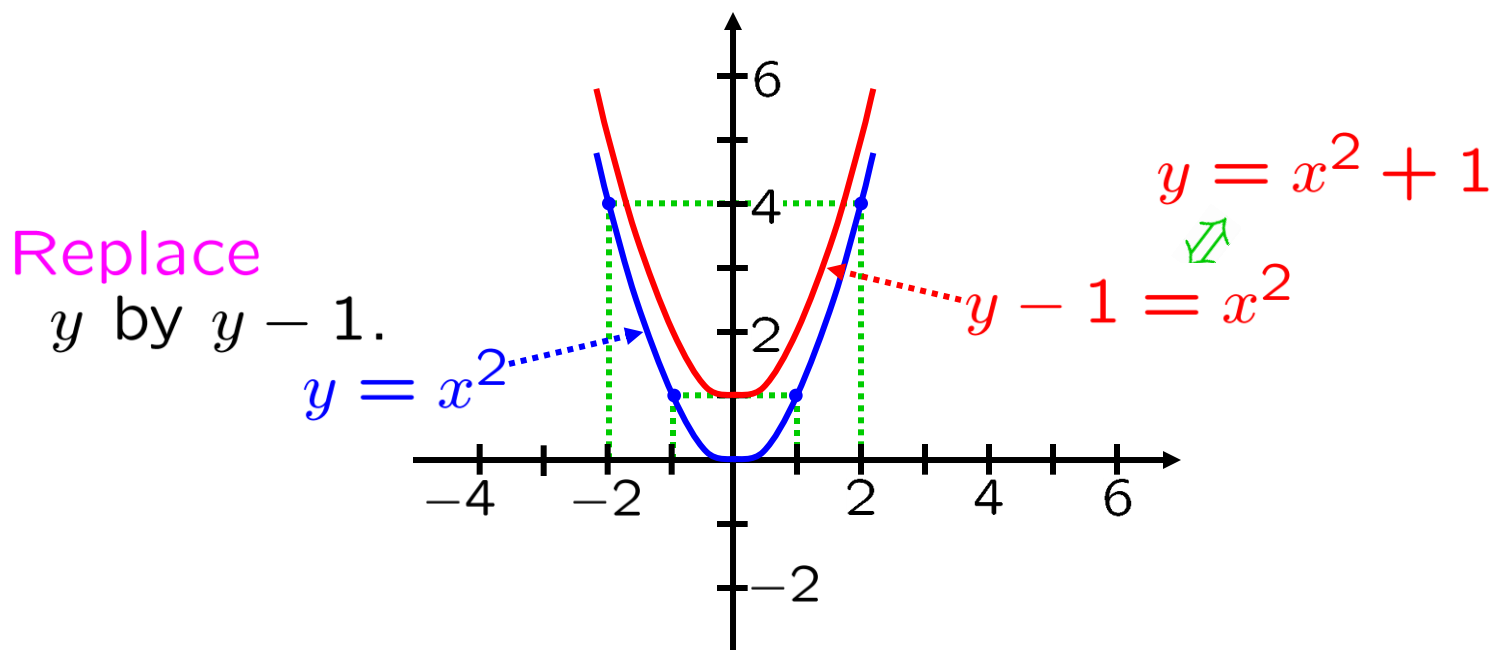
General problem:

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Graph the new equation.



Shift old graph a units upward to get new graph.

Dilation

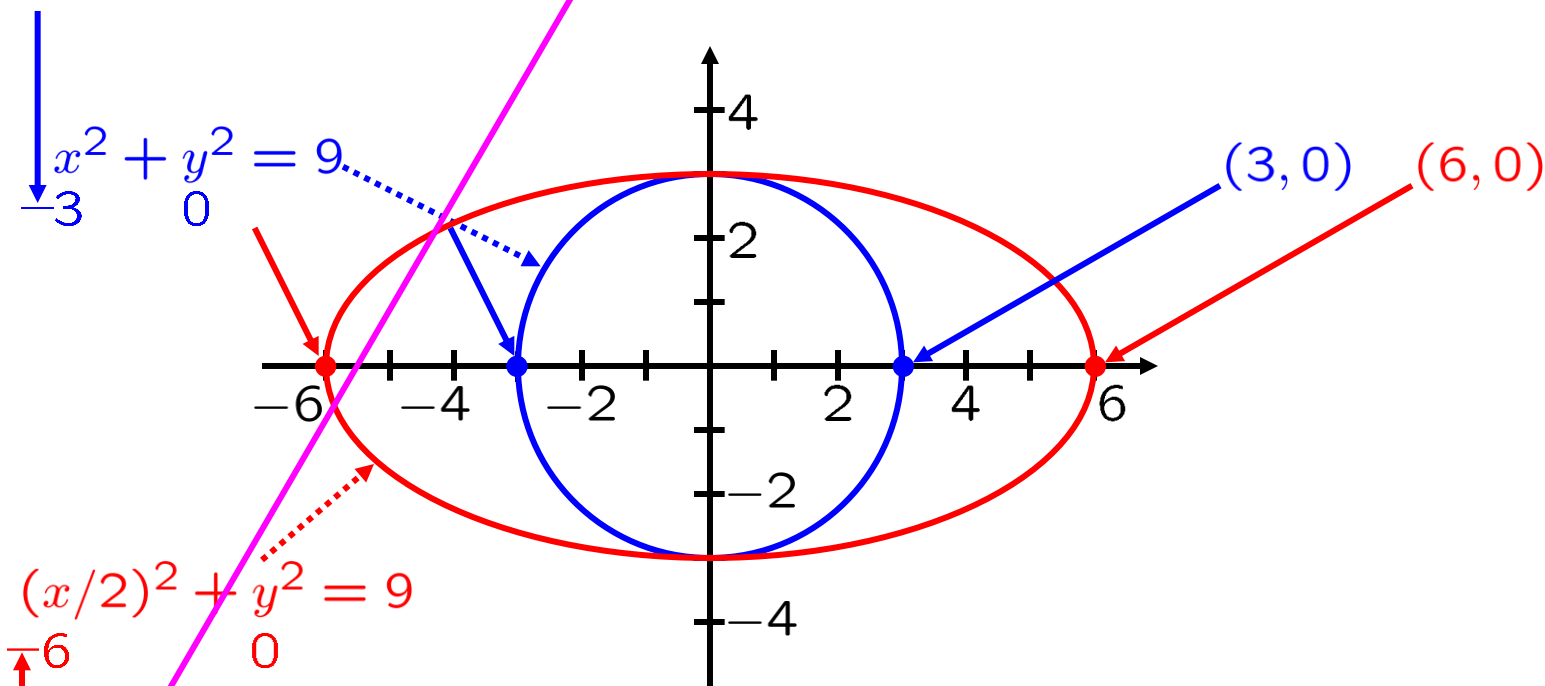
General problem:

Graph some equation in x and y .

Given a number $a > 0$.

Replace x by x/a in the equation.

Graph the new equation.



Stretch old graph by a factor of a in x -direction to get new graph.

Dilation

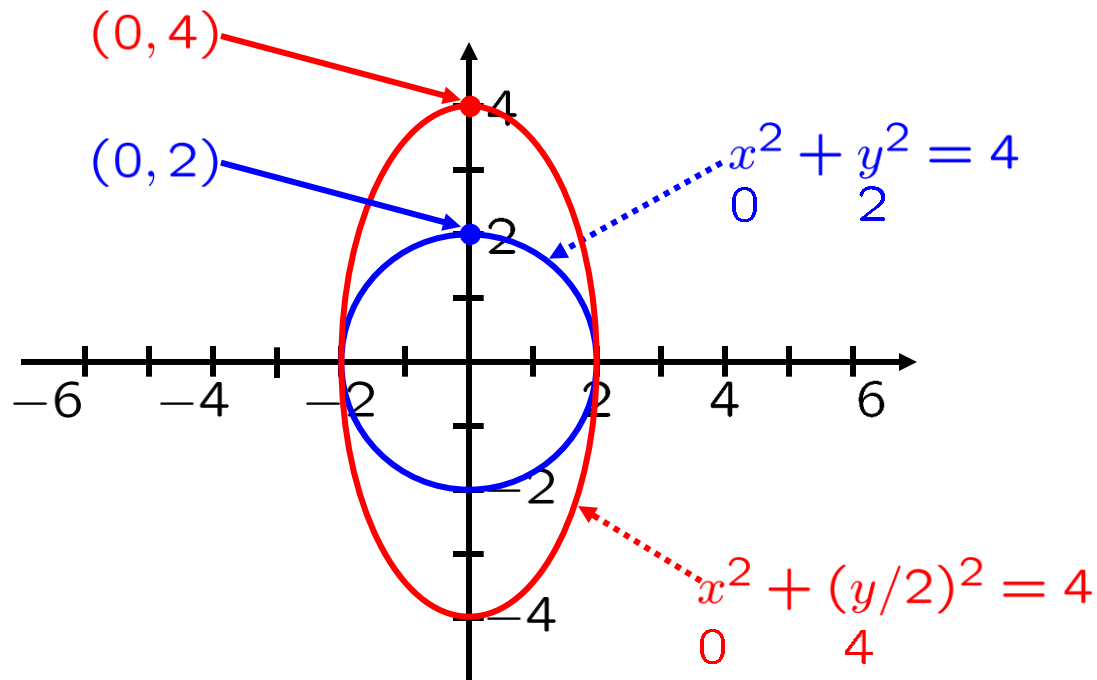
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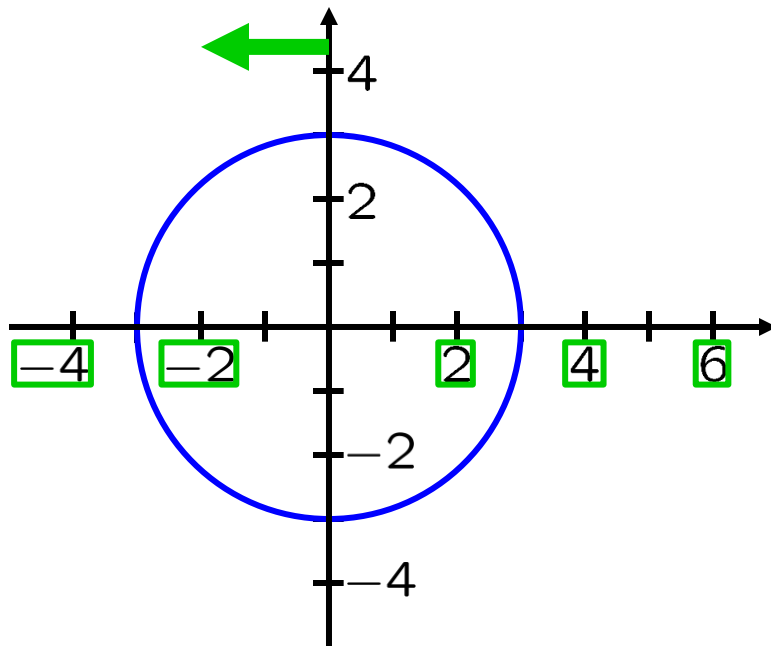
Stretch old graph by a factor of a in y -direction to get new graph.

Alternate approach: Change the axes
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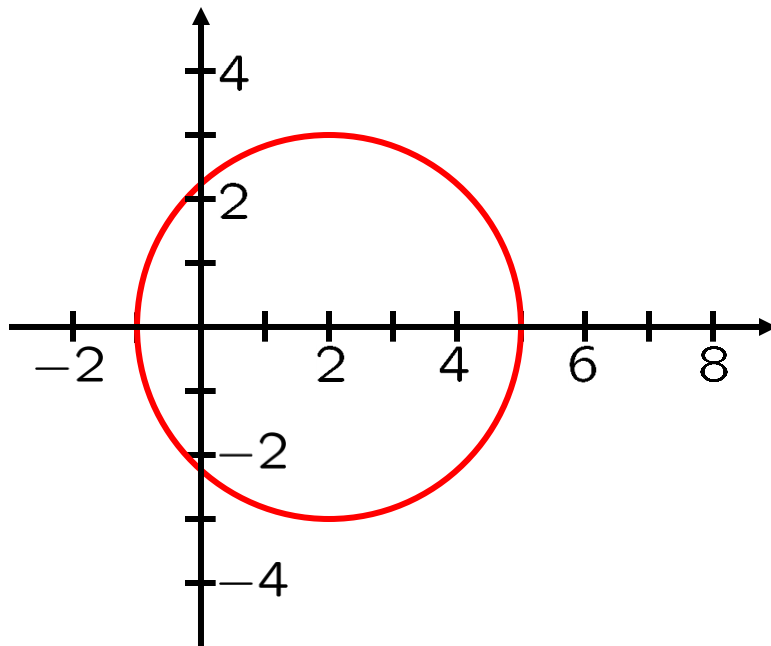
Shift y -axis 2 units to left
and add 2 to markings on the x -axis.

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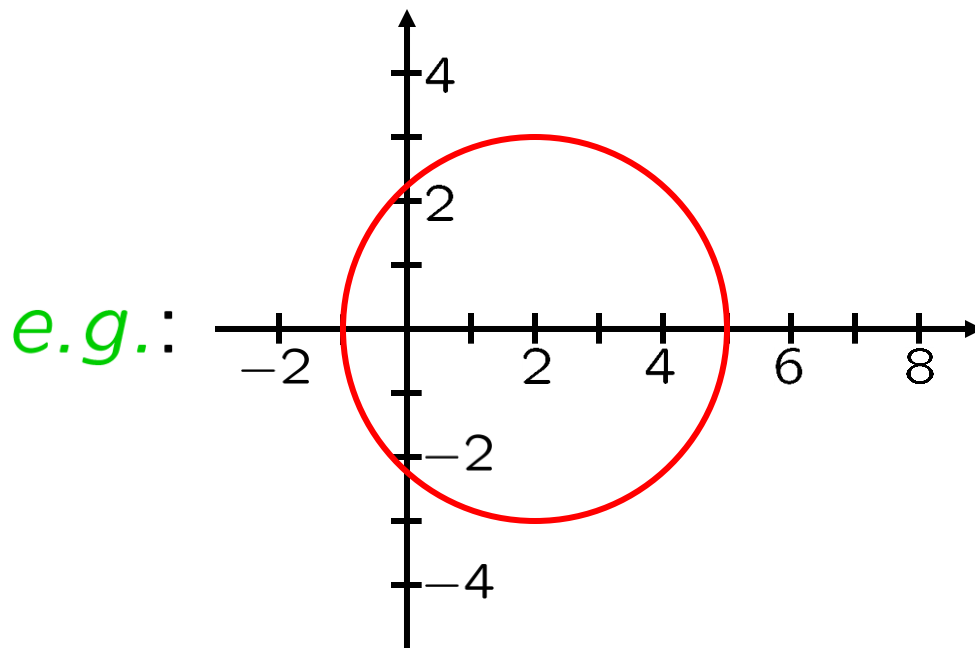
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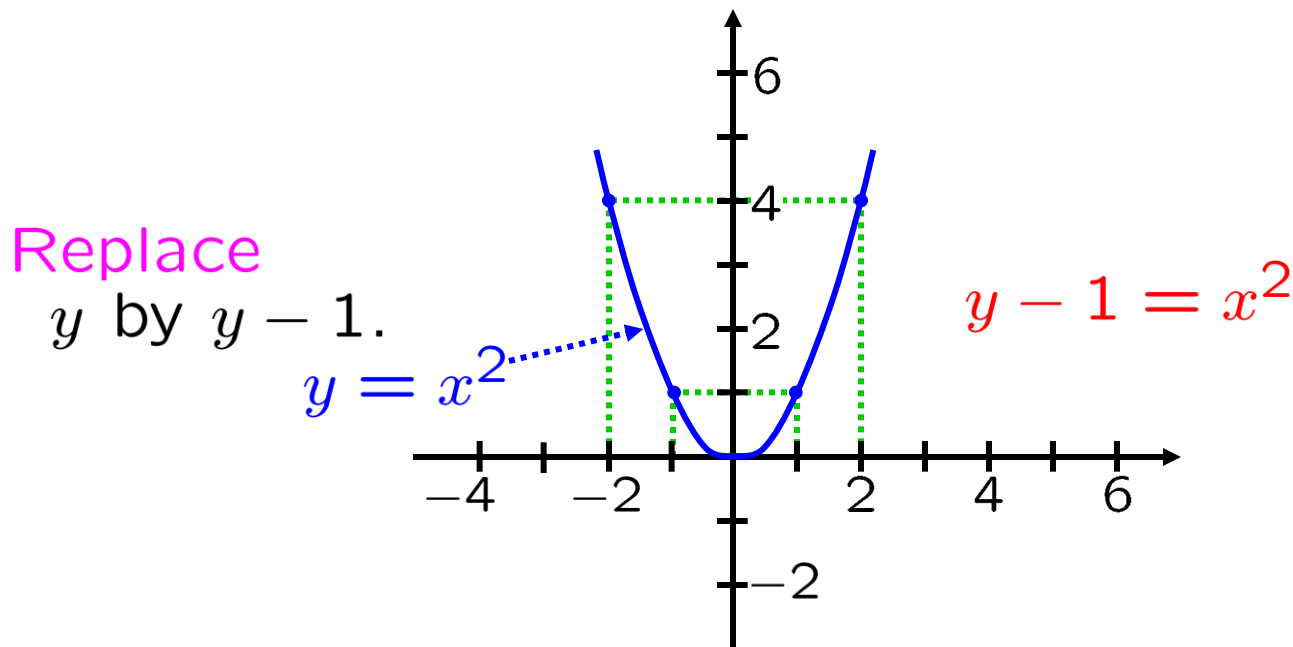
Alternate approach: Change the axes
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Graph some equation in x and y .

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Graph the new equation.



Shift x -axis a units down
and add a to markings on the y -axis.

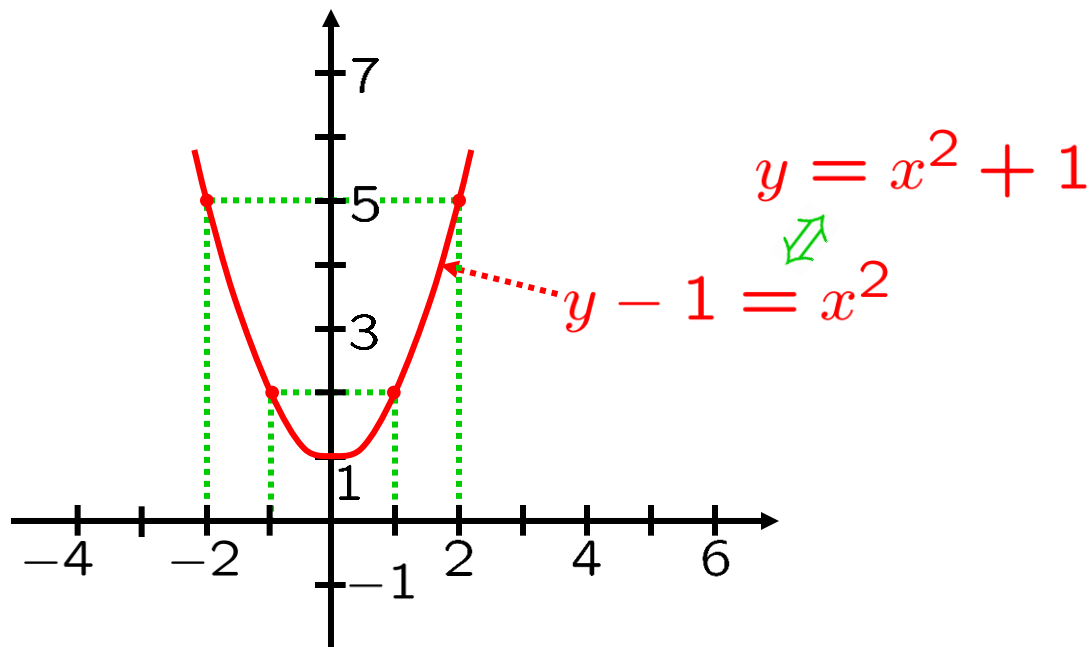
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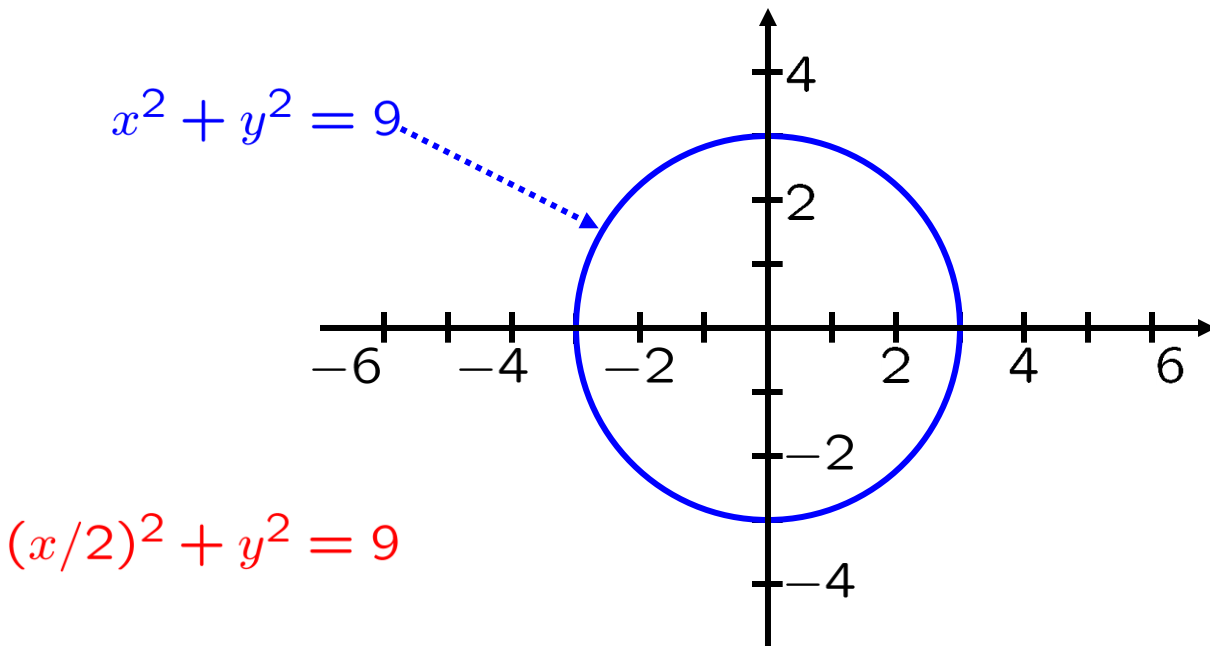
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Multiply markings on the x -axis by a .

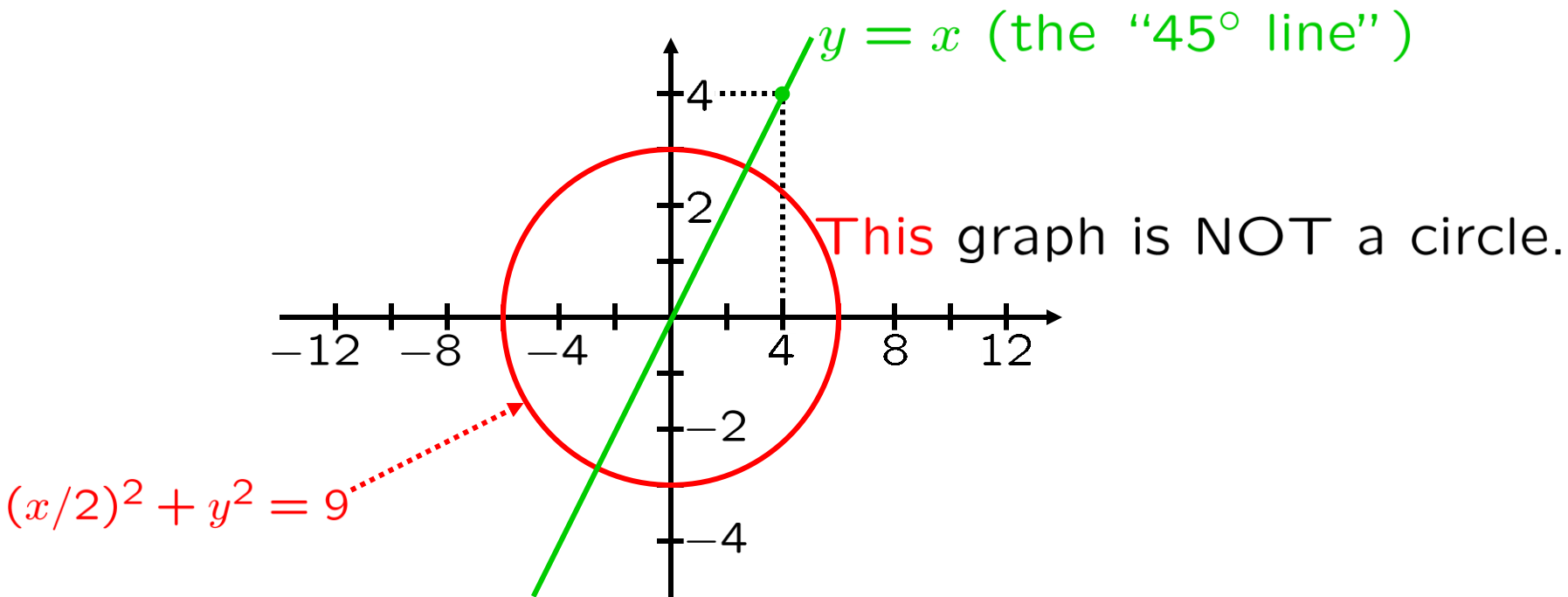
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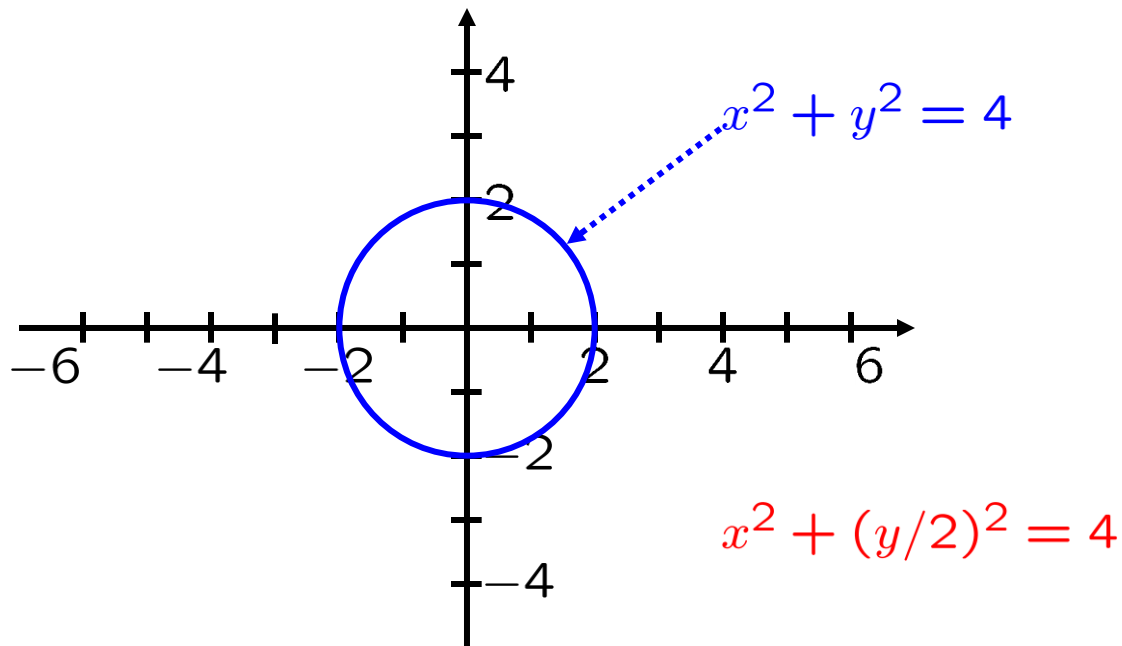
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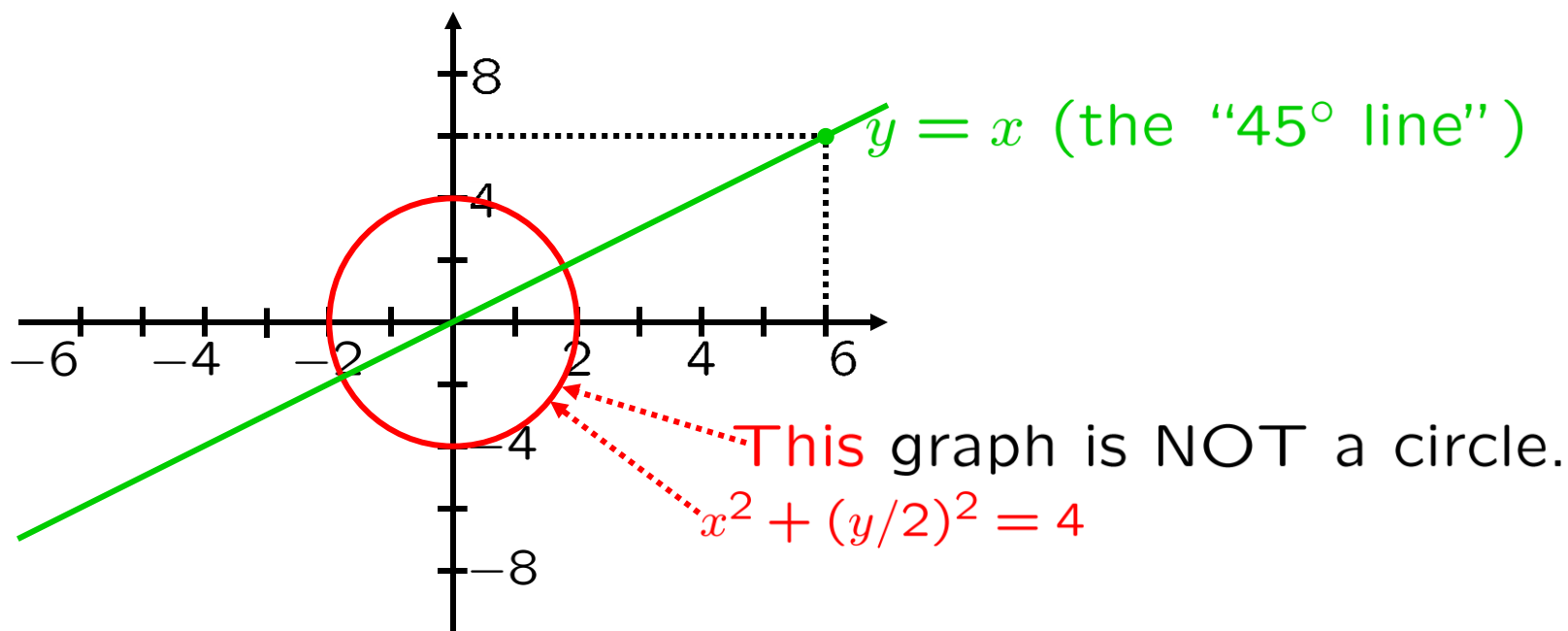
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Next subtopic: Lines

Lines

Given two points on a line, find its slope.

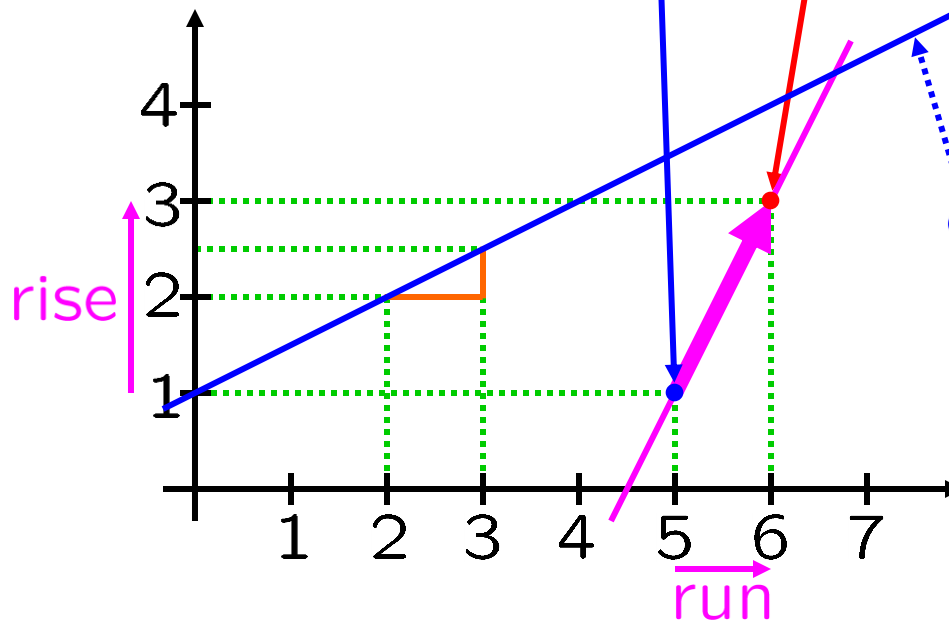
SKILL
pts to slope

e.g.: (5, 1), (6, 3)

$$\text{slope} = \frac{\text{rise}}{\text{run}} = \frac{3 - 1}{6 - 5} = \frac{2}{1} = 2 \blacksquare$$

difference quotient

Explanation:



2 units rise
per unit run
fairly steep

slope measures
steepness
e.g.

What if we had
0.5 units rise
per unit run?

less steep

Lines

Given two points on a line, find its slope.

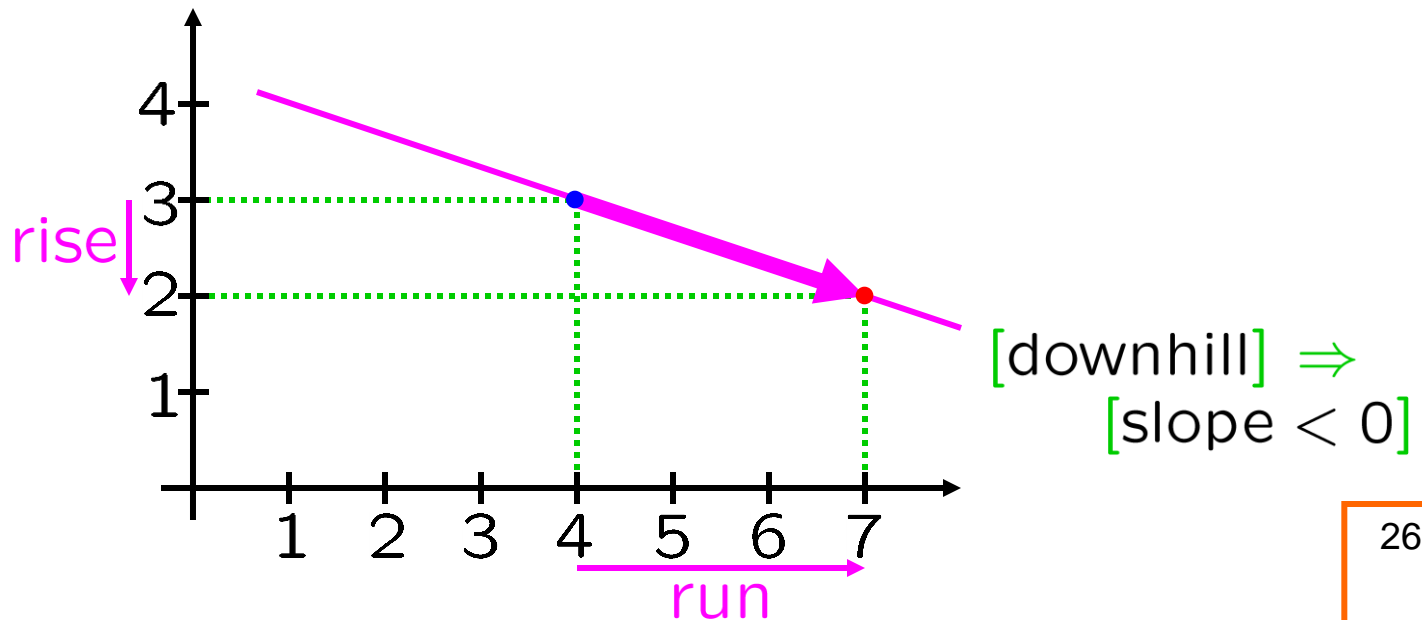
SKILL
pts to slope

e.g.: $(4, 3), (7, 2)$

$$\text{slope} = \frac{\text{rise}}{\text{run}} = \frac{2 - 3}{7 - 4} = -\frac{1}{3} \blacksquare$$

difference quotient

Explanation:



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SKILL
pts to slope

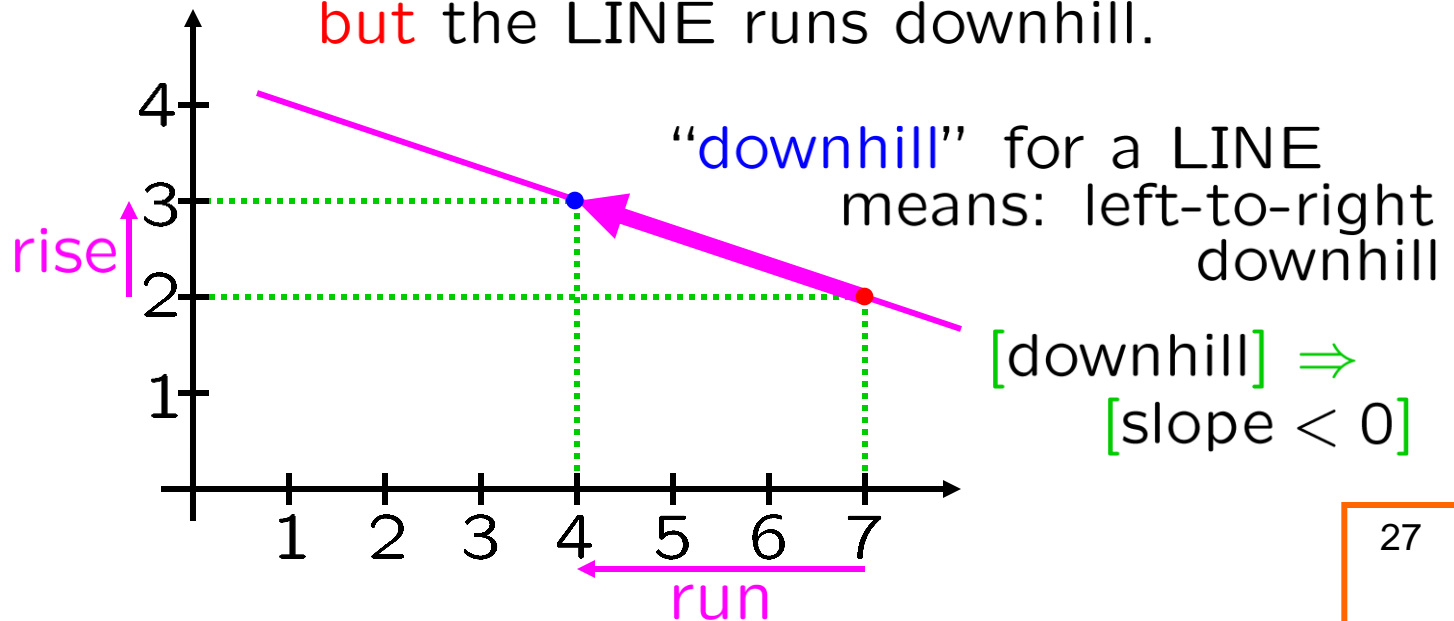
e.g.: $(7, 2), (4, 3)$

$$-\frac{1}{3} = \text{slope}$$

$$= -\frac{1}{3}$$

Explanation:

The ARROW runs uphill,
but the LINE runs downhill.



Lines

Given two points on a line, find its slope.

SKILL
pts to slope

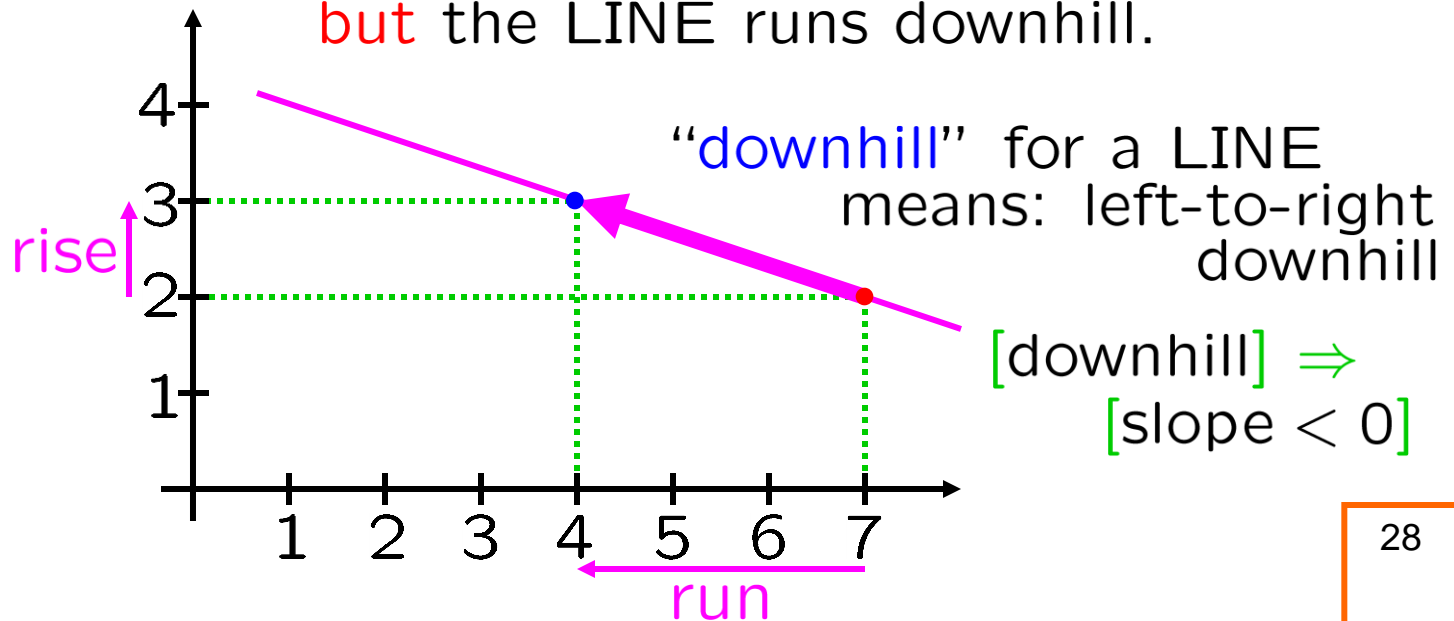
e.g.: (7, 2), (4, 3)

$$-\frac{1}{3} = \text{slope} = \frac{\text{rise}}{\text{run}} = \frac{3 - 2}{4 - 7} = -\frac{1}{3} \blacksquare$$

difference quotient

Explanation:

The ARROW runs uphill,
but the LINE runs downhill.



Lines

Given a pt and slope, find an eq'n for the line.

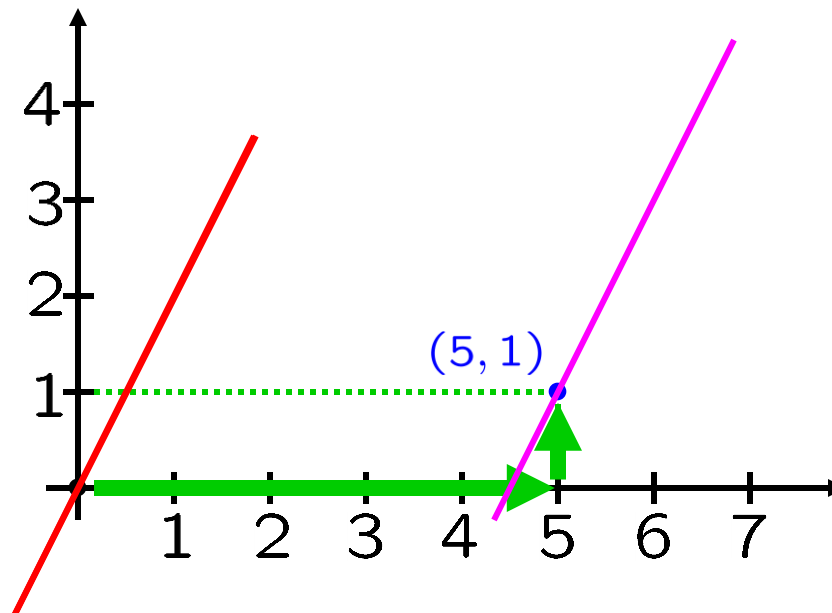
e.g.: pt = (5, 1), slope = 2

$$y - 1 = 2(x - 5)$$

simpler e.g.:

$$\text{pt} = (0, 0), \text{ slope} = 2$$
$$y = 2x$$

SKILL
pt/slope to eqn

$$x \rightarrow x - 5$$
$$y \rightarrow y - 1$$


Lines

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e.g.: pt = (5, 1), slope = 2

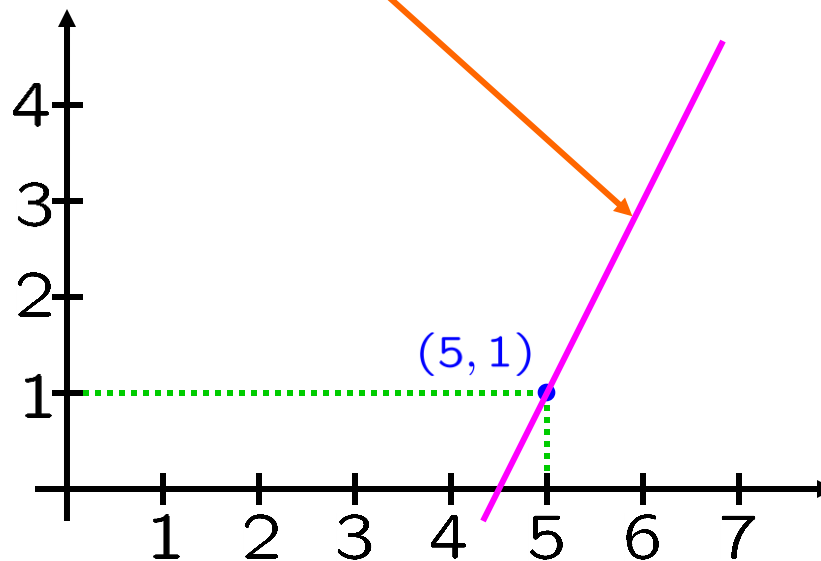
$$y - 1 = 2(x - 5)$$

~~$$L(x) = 2(x - 5)?$$~~

SKILL
equation of line
to linear fn

Find the linear $L(x)$ s.t.

this line is the graph of $y = L(x)$.



Lines

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e.g.: pt = (5, 1), slope = 2

$$y - 1 = 2(x - 5)$$

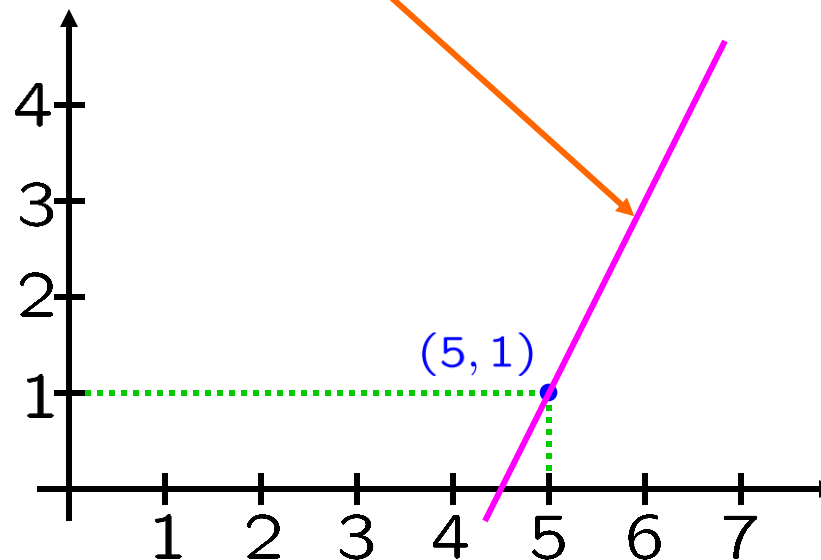
$$y = 1 + 2(x - 5)$$

$$L(x) = 1 + 2(x - 5)$$

SKILL
equation of line
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Find the linear $L(x)$ s.t.

this line is the graph of $y = L(x)$.



Lines

Given two points, find a linear $L(x)$ s.t.

$y = L(x)$ is the line through them.

SKILL
pts to linear fn

e.g.: $(3, 4)$ and $(9, 16)$

One approach:

$$\text{slope} = \frac{16 - 4}{9 - 3} = 2$$

$$y - 4 = 2(x - 3)$$

$$y = 4 + 2(x - 3)$$

$$L(x) = 4 + 2(x - 3)$$

Lines

Given two points, find a linear $L(x)$ s.t.
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SKILL
pts to linear fn

e.g.: (3, 4) and (9, 16)

Another approach:

$L(x)$ is a linear combination of $x - 3$ and $x - 9$,
with carefully chosen coefficients ...

The diagram shows the equation $L(x) = \begin{bmatrix} 16 \\ 6 \end{bmatrix} \begin{bmatrix} 9 \\ 3 \end{bmatrix} + \begin{bmatrix} 4 \\ -6 \end{bmatrix} \begin{bmatrix} 9 \\ 3 \end{bmatrix}$. The coefficients and the basis functions are crossed out with red X marks. Blue arrows point from the points (3, 4) and (9, 16) to the corresponding terms in the equation.

$$L(x) = 4 + 2(x - 3)$$

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$$L(x) = \begin{bmatrix} 16 \\ 6 \end{bmatrix} [x - 3] + \begin{bmatrix} 4 \\ -6 \end{bmatrix} [x - 9]$$

Exercise: Show that these are the same.

$$L(x) = 4 + 2(x - 3)$$

Lines

Given two points, find a linear $L(x)$ s.t.
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SKILL
pts to linear fn

e.g.: $(3, 4)$ and $(9, 16)$

Another approach: slightly easier variant:
use $9 - x$
 $L(x)$ is a linear combination of $x - 3$ and $x - 9$,
with carefully chosen coefficients ...

$$L(x) = \begin{bmatrix} 16 \\ -6 \end{bmatrix} [x - 3] + \begin{bmatrix} 4 \\ -6 \end{bmatrix} [x - 9]$$

$$L(x) = 4 + 2(x - 3)$$

Lines

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SKILL
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slightly easier variant:

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$$L(x) = 4 + 2(x - 3)$$

SKILL

two pts to $y = mx + b$

Whitman problems

§1.1, p. 5, #1-3

SKILL

ck whether lines parallel

Whitman problems

§1.1, p. 5, #9

SKILL

words to eq'n of line

Whitman problems

§1.1, p. 5-7, #11-18

SKILL

eq'ns of circles

Whitman problems

§1.2, p. 8, #1,3-6

SKILL

chg eq'n to $y = mx + b$

and find intercepts

Whitman problems

§1.1, p. 5, #4-8

SKILL

find lines along
edges of a triangle

Whitman problems

§1.1, p. 5, #10

SKILL

translate/dilate graph

Whitman problems

§1.4, p. 16-17, #1-19

SKILL

dist & slope

circle eq'n & line eq'n

Whitman problems

§1.2, p. 8, #2a-f

