

*Symmetry Groupoids
and Signatures
of Geometric Objects*

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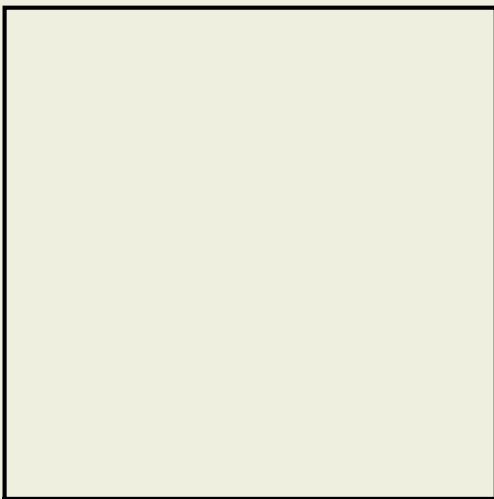
Paris, March, 2015

Symmetry

Definition. A **symmetry** of a set S is a transformation that preserves it:

$$g \cdot S = S$$

What is the Symmetry Group?



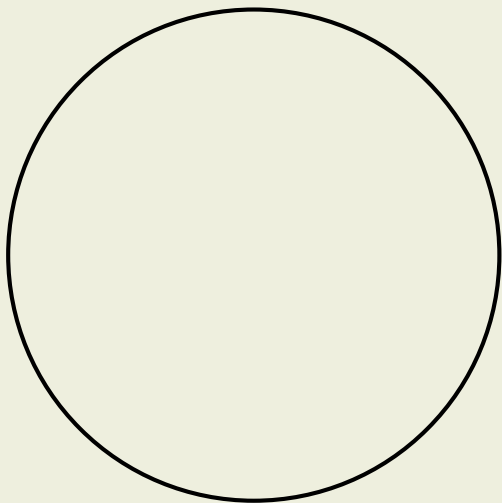
Rotations by 90° :

$$G_S = \mathbb{Z}_4$$

Rotations + reflections:

$$G_S = \mathbb{Z}_4 \rtimes \mathbb{Z}_2$$

What is the Symmetry Group?



Rotations:

$$G_S = \text{SO}(2)$$

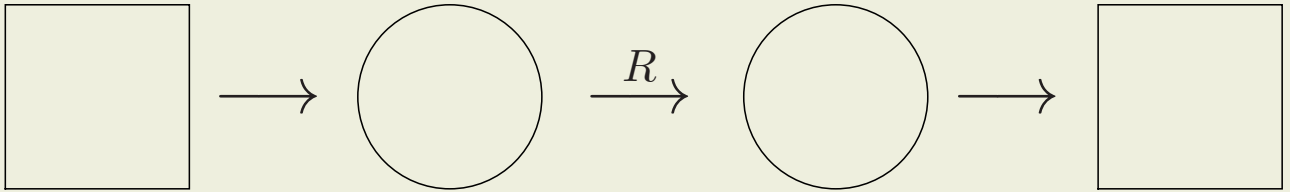
Rotations + reflections:

$$G_S = \text{O}(2)$$

Conformal Inversions:

$$\bar{x} = \frac{x}{x^2 + y^2} \quad \bar{y} = \frac{y}{x^2 + y^2}$$

Continuous Symmetries of a Square



Symmetry

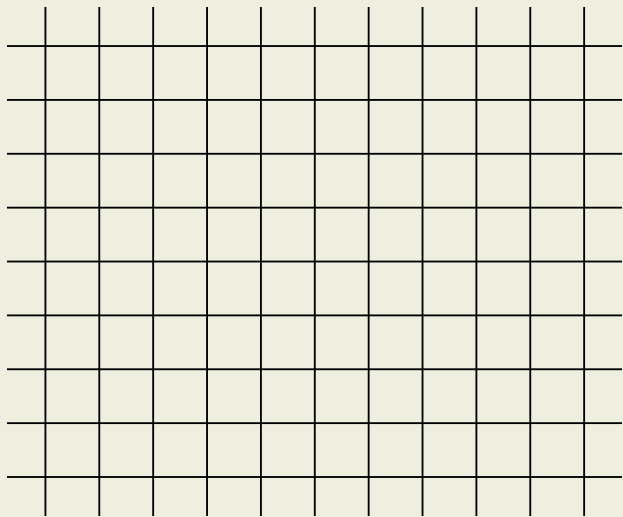
- ★ To define the set of symmetries requires a priori specification of the **allowable transformations** or, equivalently, the underlying geometry.

G — transformation group or pseudo-group of **allowable transformations** of the ambient space M

Definition. A **symmetry** of a subset $S \subset M$ is an **allowable transformation** $g \in G$ that preserves it:

$$g \cdot S = S$$

What is the Symmetry Group?



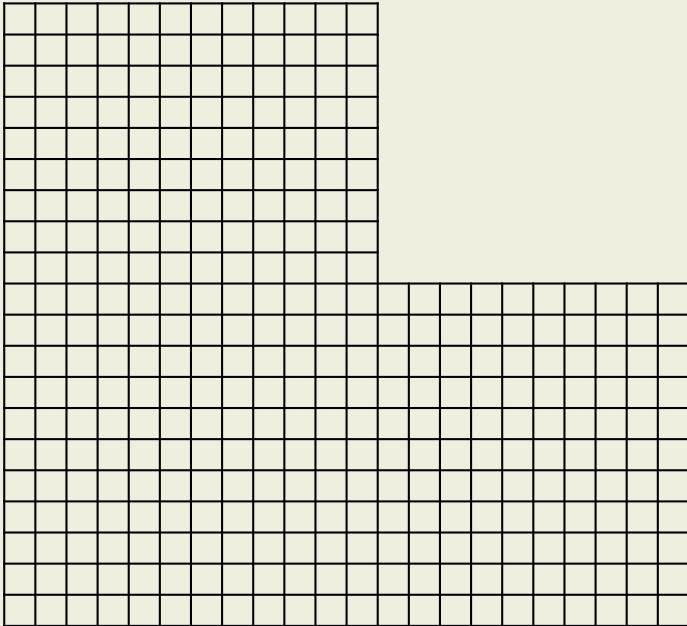
Allowable transformations:

Rigid motions

$$G = \text{SE}(2) = \text{SO}(2) \ltimes \mathbb{R}^2$$

$$G_S = \mathbb{Z}_4 \ltimes \mathbb{Z}^2$$

What is the Symmetry Group?



Allowable transformations:

Rigid motions

$$G = \text{SE}(2) = \text{SO}(2) \times \mathbb{R}^2$$

$$G_S = \{e\}$$

Local Symmetries

Definition. $g \in G$ is a **local symmetry** of $S \subset M$ based at a point $z \in S$ if there is an open neighborhood $z \in U \subset M$ such that

$$g \cdot (S \cap U) = S \cap (g \cdot U)$$

$G_z \subset G$ — the set of **local symmetries** based at z .

Global symmetries are local symmetries at all $z \in S$:

$$G_S \subset G_z \quad G_S = \bigcap_{z \in S} G_z$$

★ ★ The set of all **local symmetries** forms a **groupoid!**

Groupoids

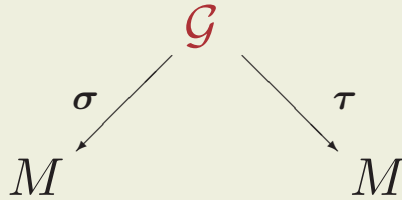
Definition. A **groupoid** is a small category such that every morphism has an inverse.

⇒ Brandt (quadratic forms), Ehresmann (Lie pseudo-groups)
Mackenzie, R. Brown, A. Weinstein

Groupoids form the appropriate framework for studying objects with **variable symmetry**.

Groupoids

Double fibration:



σ — source map

τ — target map

★★ You are only allowed to multiply $\alpha \cdot \beta \in \mathcal{G}$ if

$$\sigma(\alpha) = \tau(\beta)$$

Groupoids

- *Source and target of products:*

$$\sigma(\alpha \cdot \beta) = \sigma(\beta) \quad \tau(\alpha \cdot \beta) = \tau(\alpha) \quad \text{when} \quad \sigma(\alpha) = \tau(\beta)$$

- *Associativity:*

$$\alpha \cdot (\beta \cdot \gamma) = (\alpha \cdot \beta) \cdot \gamma \quad \text{when defined}$$

- *Identity section:* $e: M \rightarrow \mathcal{G}$ $\sigma(e(x)) = x = \tau(e(x))$

$$\alpha \cdot e(\sigma(\alpha)) = \alpha = e(\tau(\alpha)) \cdot \alpha$$

- *Inverses:* $\sigma(\alpha) = x = \tau(\alpha^{-1}), \quad \tau(\alpha) = y = \sigma(\alpha^{-1}),$

$$\alpha^{-1} \cdot \alpha = e(x), \quad \alpha \cdot \alpha^{-1} = e(y)$$

Jet Groupoids

\implies Ehresmann

The set of Taylor polynomials of degree $\leq n$, or Taylor series ($n = \infty$) of local diffeomorphisms $\Psi : M \rightarrow M$ forms a groupoid.

- ◇ Algebraic composition of Taylor polynomials/series is well-defined only when the source of the second matches the target of the first.

The Symmetry Groupoid

Definition. The *symmetry groupoid* of $S \subset M$ is

$$\mathcal{G}_S = \{ (g, z) \mid z \in S, g \in G_z \} \subset G \times S$$

Source and target maps: $\sigma(g, z) = z, \quad \tau(g, z) = g \cdot z.$

Groupoid multiplication and inversion:

$$(h, g \cdot z) \cdot (g, z) = (g \cdot h, z) \quad (g, z)^{-1} = (g^{-1}, g \cdot z)$$

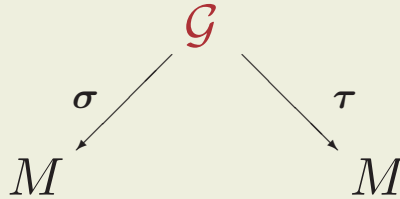
Identity map: $e(z) = (z, e) \in \mathcal{G}_S$

Local isotropy group of z :

$$G_z^* = \{ g \in G_z \mid g \cdot z = z \}$$

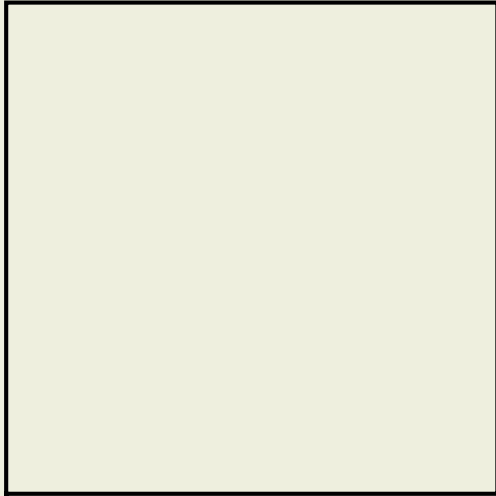
\implies *vertex group*

Lie Groupoids



- ♡ A groupoid is a **Lie groupoid** if \mathcal{G} and M are smooth manifolds, the source and target maps are smooth surjective submersions, and the identity and multiplication maps are smooth.
- ♠ Symmetry groupoids, even those of smooth submanifolds, are not necessarily Lie groupoids.

What is the Symmetry Groupoid?



$$G = \text{SE}(2)$$

Corners:

$$G_z = G_S = \mathbb{Z}_4$$

Sides: G_z generated by

$$G_S = \mathbb{Z}_4$$

some translations

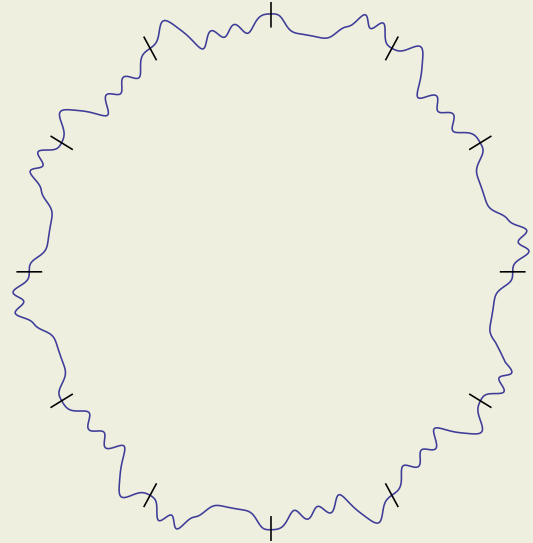
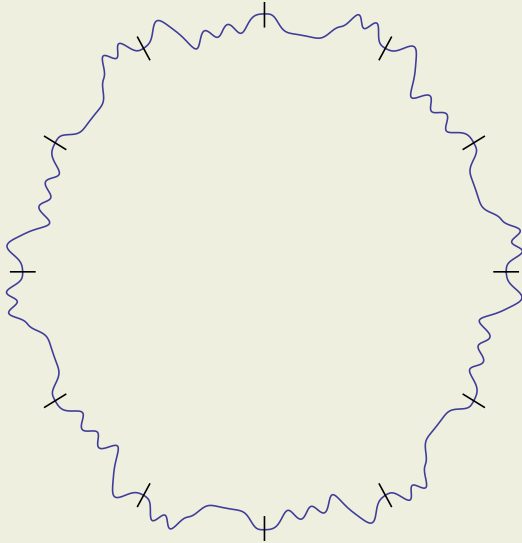
180° rotation around z

What is the Symmetry Groupoid?

Cogwheels



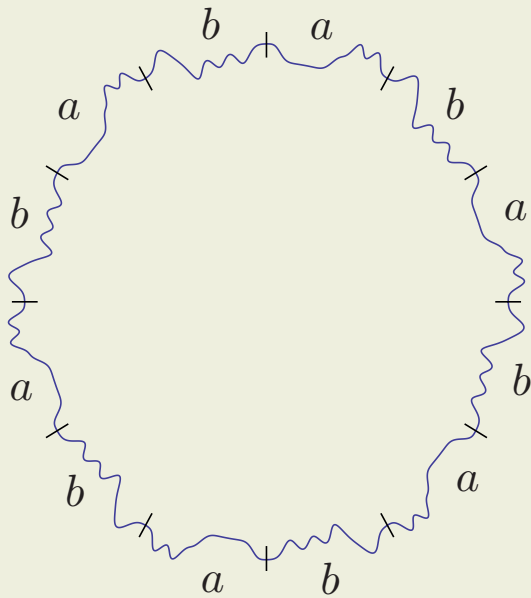
Musso–Nicoldi



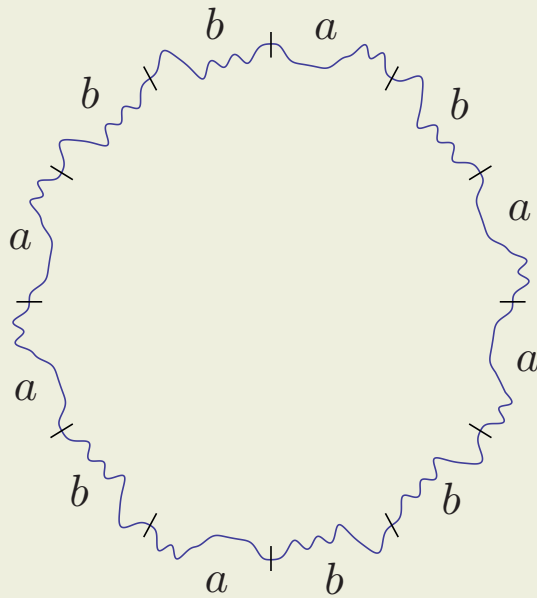
What is the Symmetry Groupoid?

Cogwheels

\implies Musso–Nicoldi



$$G_S = \mathbb{Z}_6$$



$$G_S = \mathbb{Z}_2$$

Symmetry Orbits

$$\mathcal{O}_z = \boldsymbol{\tau}(\mathcal{G}_z) = \boldsymbol{\tau} \circ \boldsymbol{\sigma}^{-1}\{z\} = \{g \cdot z \mid g \in G_z\}.$$

$$\mathcal{O}_z \simeq G_z / G_z^*$$

Orbit equivalence:

$$z \sim \hat{z} \text{ if and only } \hat{z} = g \cdot z \text{ for some } g \in G_z$$

Symmetry moduli space: $S^{\mathcal{G}} = S / \sim$

The Equivalence Problem

\implies É Cartan

G — transformation group acting on M

Equivalence:

Determine when two subsets

$$S \quad \text{and} \quad \bar{S} \subset M$$

are congruent:

$$\bar{S} = g \cdot S \quad \text{for} \quad g \in G$$

Symmetry:

Find all symmetries or self-congruences:

$$S = g \cdot S$$

Tennis, Anyone?



Invariants

The solution to an equivalence problem rests on understanding its **invariants**.

Definition. If G is a group acting on M , then an **invariant** is a real-valued function $I: M \rightarrow \mathbb{R}$ that does not change under the action of G :

$$I(g \cdot z) = I(z) \quad \text{for all} \quad g \in G, \quad z \in M$$

Differential Invariants

Given a submanifold (curve, surface, ...)

$$S \subset M$$

a **differential invariant** is an invariant of the prolonged action of G on its Taylor coefficients (jets):

$$I(g \cdot z^{(k)}) = I(z^{(k)})$$

Euclidean Plane Curves

$$G = \text{SE}(2) \quad \text{acts on curves} \quad C \subset M = \mathbb{R}^2$$

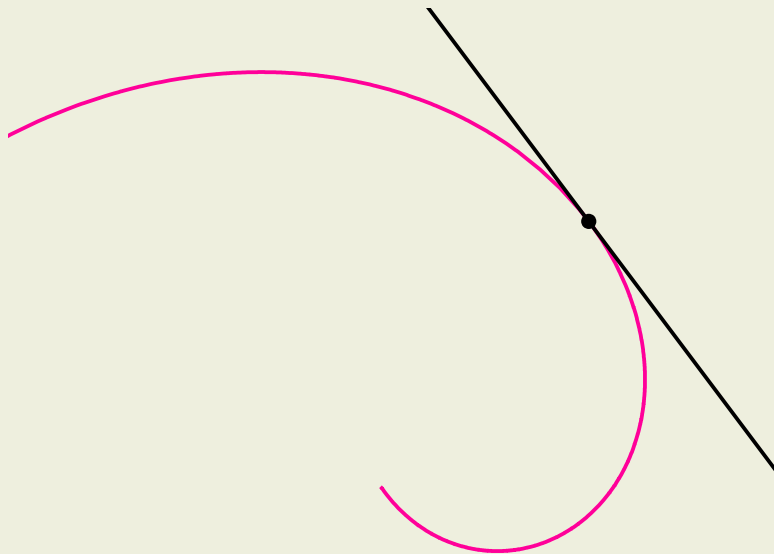
The simplest differential invariant is the curvature, defined as the reciprocal of the radius of the osculating circle:

$$\kappa = \frac{1}{r}$$

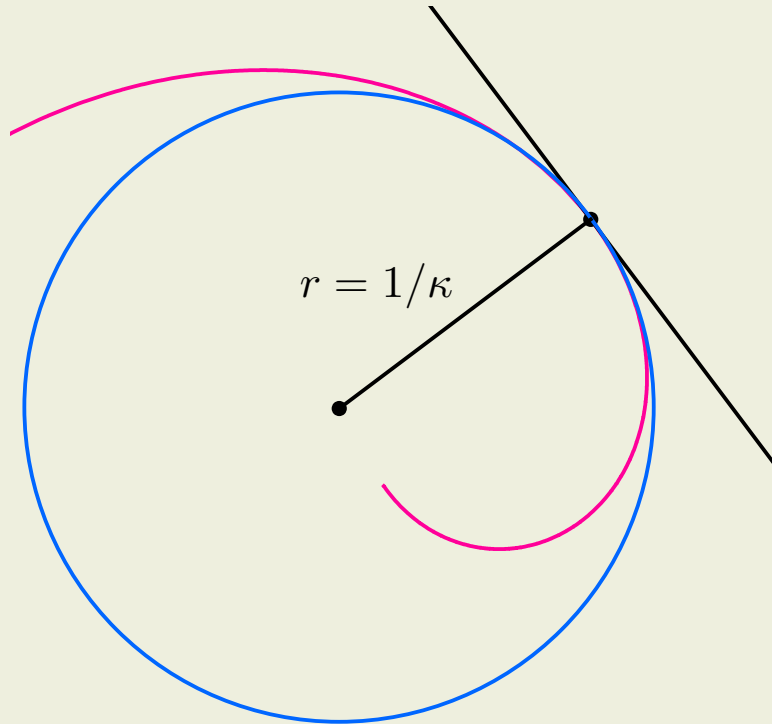
Curvature



Curvature



Curvature



Euclidean Plane Curves: $G = \text{SE}(2)$

Differentiation with respect to the Euclidean-invariant arc length element ds is an **invariant differential operator**, meaning that it maps differential invariants to differential invariants.

Thus, starting with curvature κ , we can generate an infinite collection of higher order Euclidean differential invariants:

$$\kappa, \quad \frac{d\kappa}{ds}, \quad \frac{d^2\kappa}{ds^2}, \quad \frac{d^3\kappa}{ds^3}, \quad \dots$$

Theorem. All Euclidean differential invariants are functions of the derivatives of curvature with respect to arc length:

$$\kappa, \quad \kappa_s, \quad \kappa_{ss}, \quad \dots$$

Euclidean Plane Curves: $G = \text{SE}(2)$

Assume the curve $C \subset M$ is a graph: $y = u(x)$

Differential invariants:

$$\kappa = \frac{u_{xx}}{(1 + u_x^2)^{3/2}}, \quad \frac{d\kappa}{ds} = \frac{(1 + u_x^2)u_{xxx} - 3u_x u_{xx}^2}{(1 + u_x^2)^3}, \quad \frac{d^2\kappa}{ds^2} = \dots$$

Arc length (invariant one-form):

$$ds = \sqrt{1 + u_x^2} \, dx, \quad \frac{d}{ds} = \frac{1}{\sqrt{1 + u_x^2}} \frac{d}{dx}$$

Equi-affine Plane Curves: $G = \text{SA}(2) = \text{SL}(2) \ltimes \mathbb{R}^2$

Equi-affine curvature:

$$\kappa = \frac{5 u_{xx} u_{xxxx} - 3 u_{xxx}^2}{9 u_{xx}^{8/3}} \quad \frac{d\kappa}{ds} = \dots$$

Equi-affine arc length:

$$ds = \sqrt[3]{u_{xx}} dx \quad \frac{d}{ds} = \frac{1}{\sqrt[3]{u_{xx}}} \frac{d}{dx}$$

Theorem. All equi-affine differential invariants are functions of the derivatives of equi-affine curvature with respect to equi-affine arc length: $\kappa, \kappa_s, \kappa_{ss}, \dots$

Plane Curves

Theorem. Let G be an ordinary* Lie group acting on $M = \mathbb{R}^2$. Then for curves $C \subset M$, there exists a unique (up to functions thereof) lowest order differential invariant κ and a unique (up to constant multiple) invariant differential form ds . Every other differential invariant can be written as a function of the “curvature” invariant and its derivatives with respect to “arc length”: $\kappa, \kappa_s, \kappa_{ss}, \dots$.

* ordinary = transitive + no pseudo-stabilization.

Moving Frames

The **equivariant method of moving frames** provides a systematic and algorithmic calculus for determining complete systems of differential invariants, invariant differential forms, invariant differential operators, etc., and the structure of the non-commutative differential algebra they generate.

Equivalence & Invariants

- Equivalent submanifolds $S \approx \bar{S}$
must have the same invariants: $I = \bar{I}$.
-

Constant invariants provide immediate information:

$$\text{e.g.} \quad \kappa = 2 \quad \iff \quad \bar{\kappa} = 2$$

Non-constant invariants are not useful in isolation, because an equivalence map can drastically alter the dependence on the submanifold parameters:

$$\text{e.g.} \quad \kappa = x^3 \quad \text{versus} \quad \bar{\kappa} = \sinh x$$

Syzygies

However, a functional dependency or **syzygy** among the invariants *is* intrinsic:

$$\text{e.g.} \quad \kappa_s = \kappa^3 - 1 \quad \iff \quad \bar{\kappa}_s = \bar{\kappa}^3 - 1$$

- Universal syzygies — Gauss–Codazzi
- Distinguishing syzygies.

Theorem. (Cartan)

Two regular submanifolds are locally equivalent if and only if they have identical syzygies among *all* their differential invariants.

Finiteness of Generators and Syzygies

- ♠ There are, in general, an infinite number of differential invariants and hence an infinite number of syzygies must be compared to establish equivalence.
- ♡ But the higher order differential invariants are always generated by invariant differentiation from a finite collection of basic differential invariants, and the higher order syzygies are all consequences of a finite number of low order syzygies!

Example — Plane Curves

If non-constant, both κ and κ_s depend on a single parameter, and so, locally, are subject to a syzygy:

$$\kappa_s = H(\kappa) \quad (*)$$

But then

$$\kappa_{ss} = \frac{d}{ds} H(\kappa) = H'(\kappa) \kappa_s = H'(\kappa) H(\kappa)$$

and similarly for κ_{sss} , etc.

Consequently, **all** the higher order syzygies are generated by the fundamental first order syzygy (*).

Thus, for Euclidean (or equi-affine or projective or ...) plane curves we need only know a single syzygy between κ and κ_s in order to establish equivalence!

Signature Curves

Definition. The **signature curve** $\Sigma \subset \mathbb{R}^2$ of a plane curve $C \subset \mathbb{R}^2$ is parametrized by the two lowest order differential invariants

$$\chi : C \longrightarrow \Sigma = \left\{ \left(\kappa, \frac{d\kappa}{ds} \right) \right\} \subset \mathbb{R}^2$$

\implies Calabi, PJO, Shakiban, Tannenbaum, Haker

Theorem. Two regular curves C and \bar{C} are locally equivalent:

$$\bar{C} = g \cdot C$$

if and only if their **signature curves** are identical:

$$\bar{\Sigma} = \Sigma$$

\implies regular: $(\kappa_s, \kappa_{ss}) \neq 0$.

Continuous Symmetries of Curves

Theorem. For a connected curve, the following are equivalent:

- All the differential invariants are constant on C :

$$\kappa = c, \quad \kappa_s = 0, \quad \dots$$

- The signature Σ degenerates to a point: $\dim \Sigma = 0$
- C is a piece of an orbit of a 1-dimensional subgroup $H \subset G$
- The local symmetry sets $G_z \subset G$ of $z \in C$ are all one-dimensional, and in fact, contained in a common one-dimensional subgroup $G_z \subset H \subset G$

Discrete Symmetries of Curves

Definition. The **index** of a **completely regular** point $\zeta \in \Sigma$ equals the number of points in C which map to it:

$$i_\zeta = \# \chi^{-1}\{\zeta\}$$

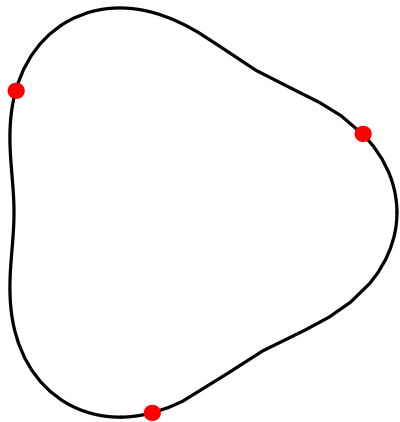
Regular means that, in a neighborhood of ζ , the signature is an embedded curve — no self-intersections.

Theorem. If $\chi(z) = \zeta$ is completely regular, then its index counts the number of discrete local symmetries of C that move z :

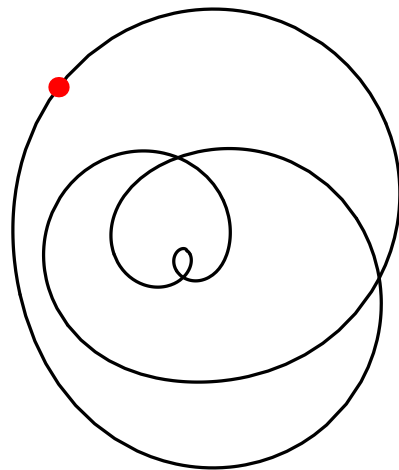
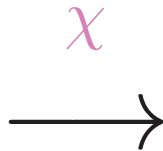
$$i_\zeta = \# (G_z/G_z^*)$$

G_z^* — isotropy group of z

The Index

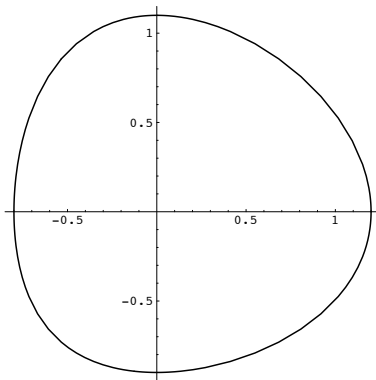


C

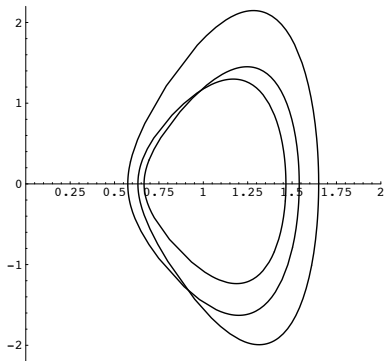


Σ

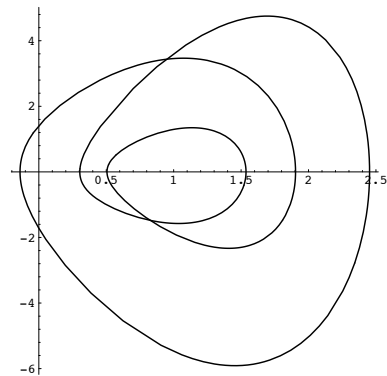
The Curve $x = \cos t + \frac{1}{5} \cos^2 t$, $y = \sin t + \frac{1}{10} \sin^2 t$



The Original Curve

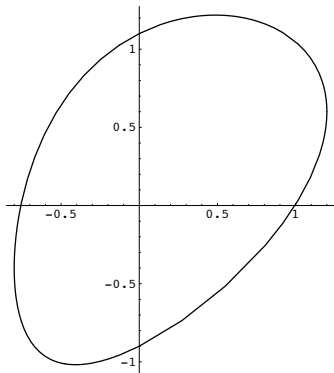


Euclidean Signature

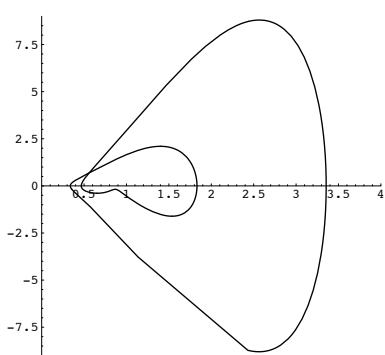


Equi-affine Signature

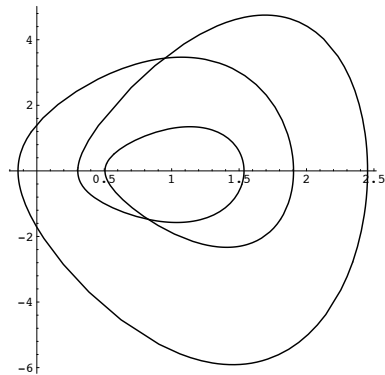
The Curve $x = \cos t + \frac{1}{5} \cos^2 t$, $y = \frac{1}{2} x + \sin t + \frac{1}{10} \sin^2 t$



The Original Curve



Euclidean Signature



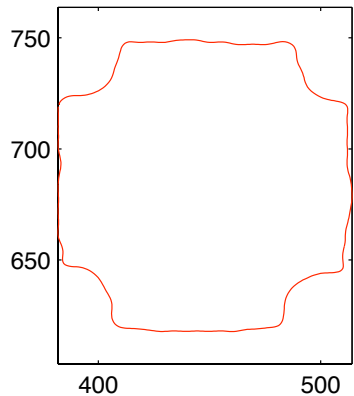
Equi-affine Signature

Object Recognition

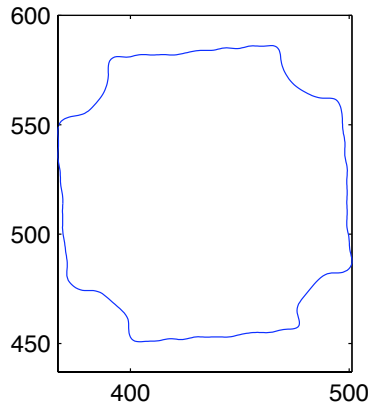


⇒ Steve Haker

Nut 1

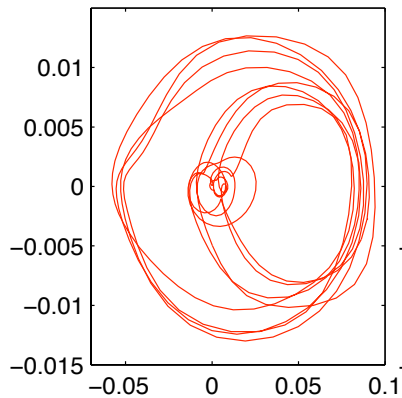


Nut 2

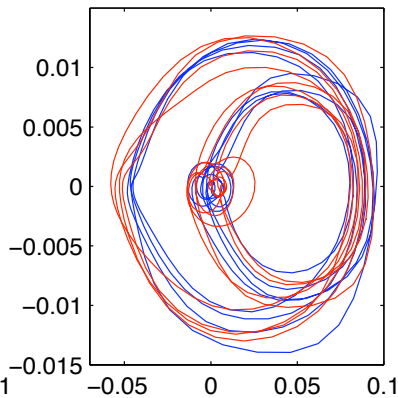
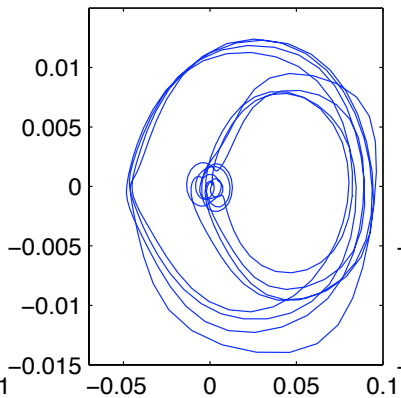


Closeness: 0.137673

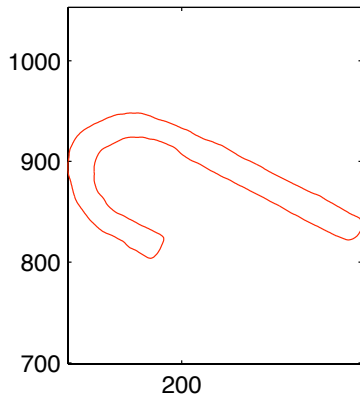
Signature Curve Nut 1



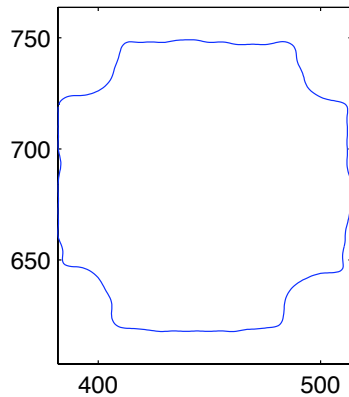
Signature Curve Nut 2



Hook 1

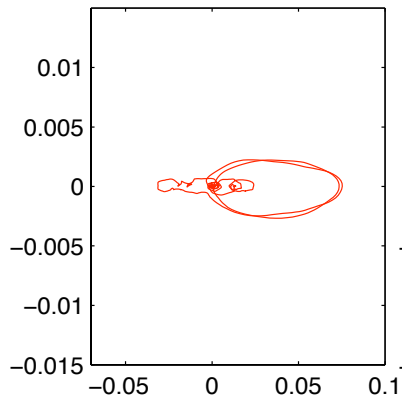


Nut 1

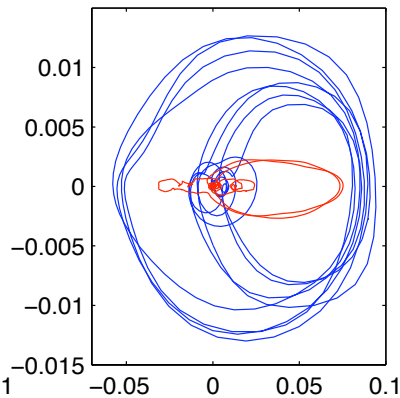
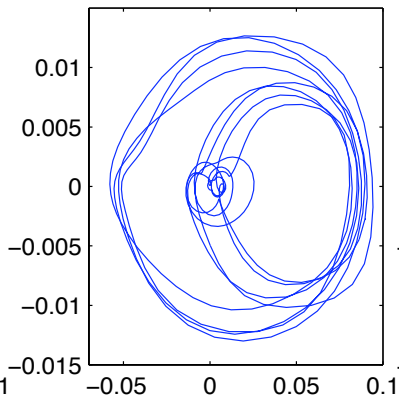


Closeness: 0.031217

Signature Curve Hook 1



Signature Curve Nut 1



3D Signatures

Euclidean space curves: $C \subset \mathbb{R}^3$

$$\Sigma = \{ (\kappa, \kappa_s, \tau) \} \subset \mathbb{R}^3$$

- κ — curvature, τ — torsion
-

Euclidean surfaces: $S \subset \mathbb{R}^3$ (generic)

$$\Sigma = \{ (H, K, H_{,1}, H_{,2}, K_{,1}, K_{,2}) \} \subset \mathbb{R}^6$$

or $\hat{\Sigma} = \{ (H, H_{,1}, H_{,2}, H_{,11}) \} \subset \mathbb{R}^4$

- H — mean curvature, K — Gauss curvature
-

Equi-affine surfaces: $S \subset \mathbb{R}^3$ (generic)

$$\Sigma = \{ (P, P_{,1}, P_{,2}, P_{,11}) \} \subset \mathbb{R}^4$$

- P — Pick invariant

Advantages of the Signature Curve

- Purely local — no ambiguities
- Local symmetries and approximate symmetries
- Extends to surfaces and higher dimensional submanifolds
- Occlusions and reconstruction
- Partial matching and puzzles

Main disadvantage: Noise sensitivity due to dependence on high order derivatives.

Vertices of Euclidean Curves

Ordinary vertex: local extremum of curvature

Generalized vertex: $\kappa_s \equiv 0$

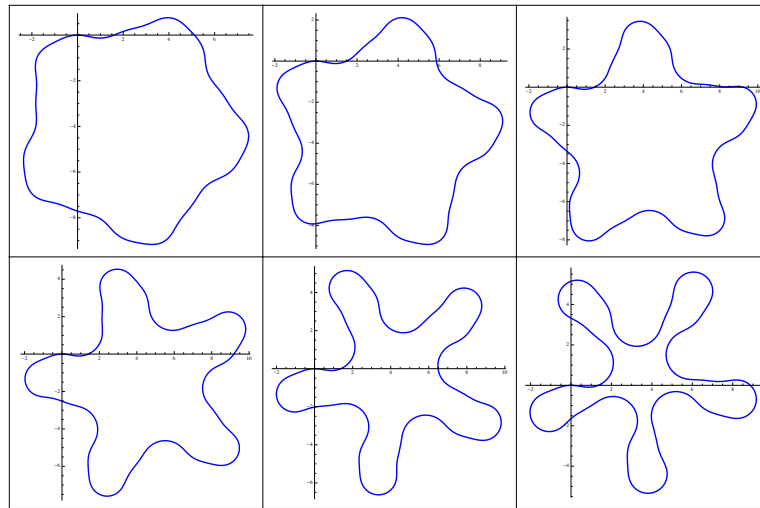
- critical point
- circular arc
- straight line segment

Mukhopadhyaya's Four Vertex Theorem:

A simple closed, non-circular plane curve has $n \geq 4$ generalized vertices.

“Counterexamples”

★ Generalized vertices map to a single point of the signature.
Hence, the (degenerate) curves obtained by replace ordinary vertices with circular arcs of the same radius all have *identical* signature:

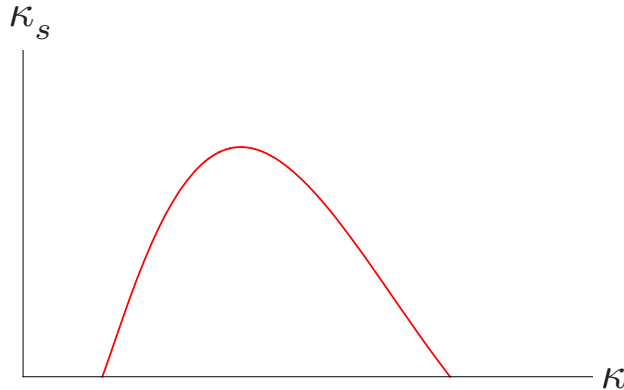


⇒ Musso–Nicolodi

Bivertex Arcs

Bivertex arc: $\kappa_s \neq 0$ everywhere
except $\kappa_s = 0$ at the two endpoints

The signature Σ of a bivertex arc is a single arc that starts and ends on the κ -axis.



Bivertex Decomposition

v-regular curve — finitely many generalized vertices

$$C = \bigcup_{j=1}^m B_j \cup \bigcup_{k=1}^n V_k$$

B_1, \dots, B_m — bivertex arcs

V_1, \dots, V_n — generalized vertices: $n \geq 4$

Main Idea: Compare individual bivertex arcs, and then decide whether the rigid equivalences are (approximately) the same.

D. Hoff & PJO, Extensions of invariant signatures for object recognition,
J. Math. Imaging Vision **45** (2013), 176–185.

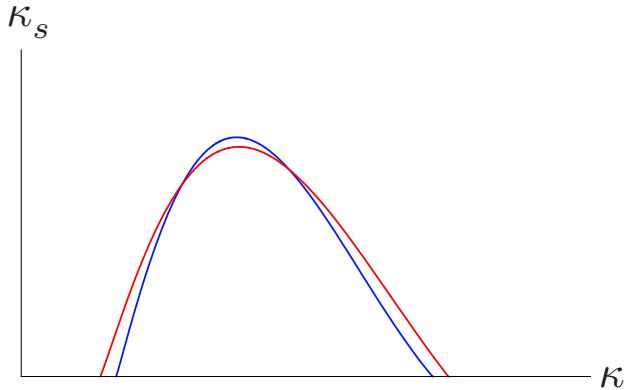
Signature Metrics

Used to compare signatures:

- Hausdorff
- Monge–Kantorovich transport
- **Electrostatic/gravitational attraction**
- Latent semantic analysis
- Histograms
- Gromov–Hausdorff & Gromov–Wasserstein

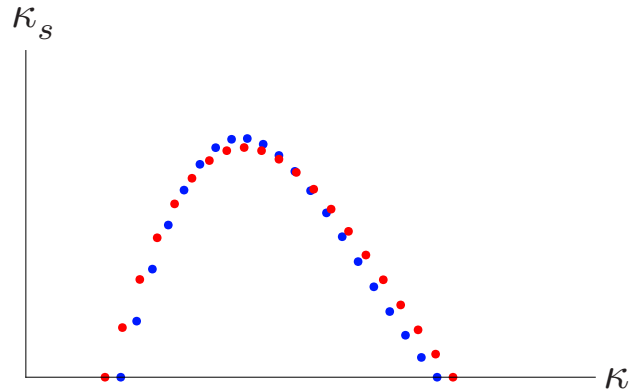
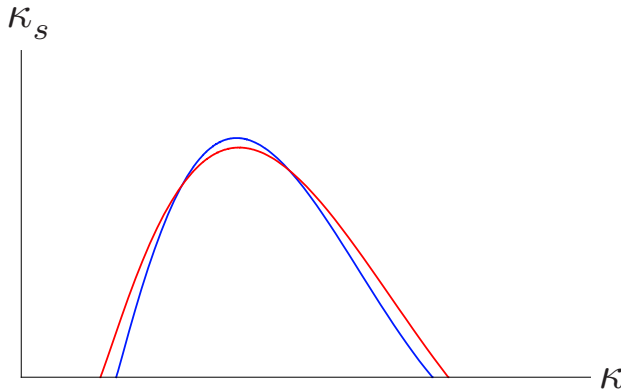
Gravitational/Electrostatic Attraction

- ★ Treat the two signature curves as masses or as oppositely charged wires. The higher their mutual attraction, the closer they are together.

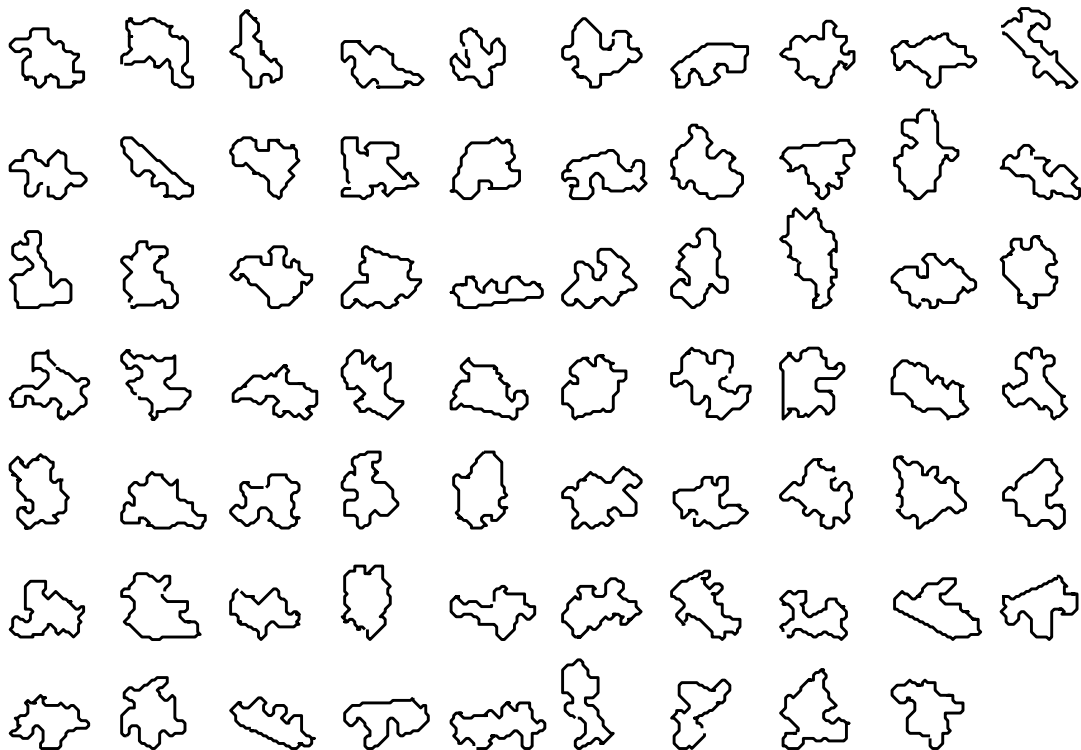


Gravitational/Electrostatic Attraction

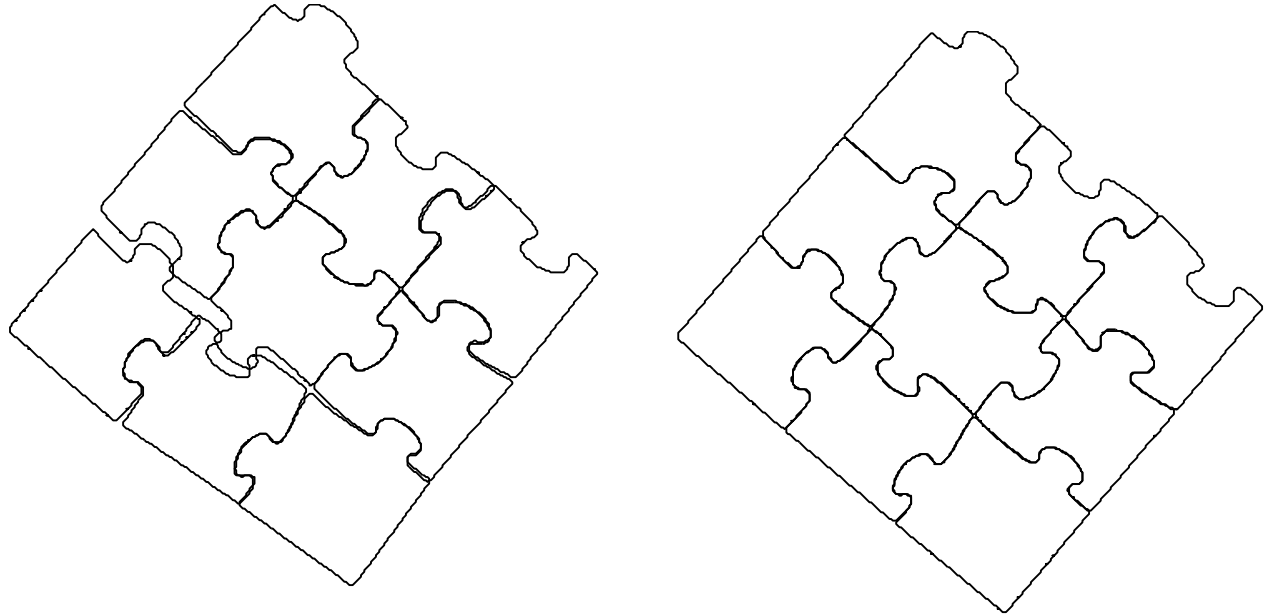
- ★ Treat the two signature curves as masses or as oppositely charged wires. The higher their mutual attraction, the closer they are together.
- ★ In practice, we are dealing with discrete data (pixels) and so treat the curves and signatures as point masses/charges.



The Baffler Jigsaw Puzzle

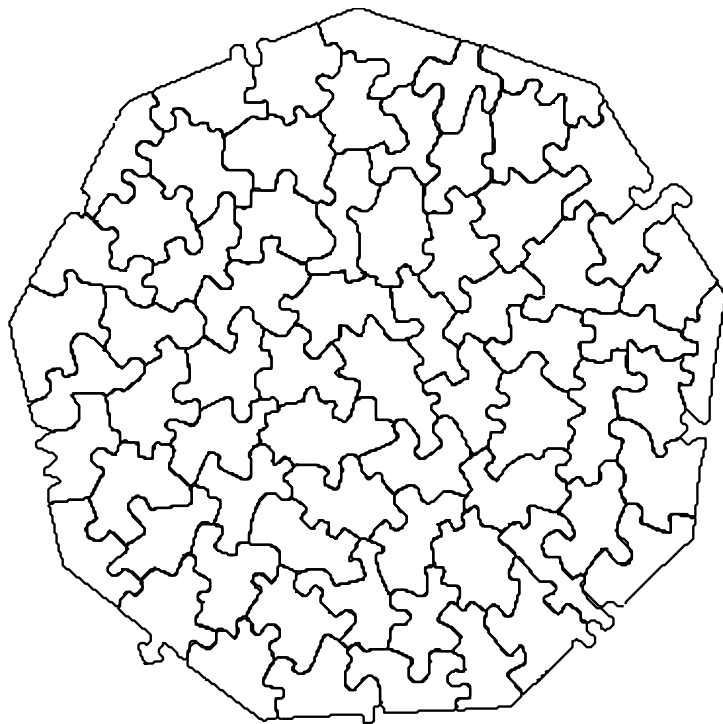


Piece Locking

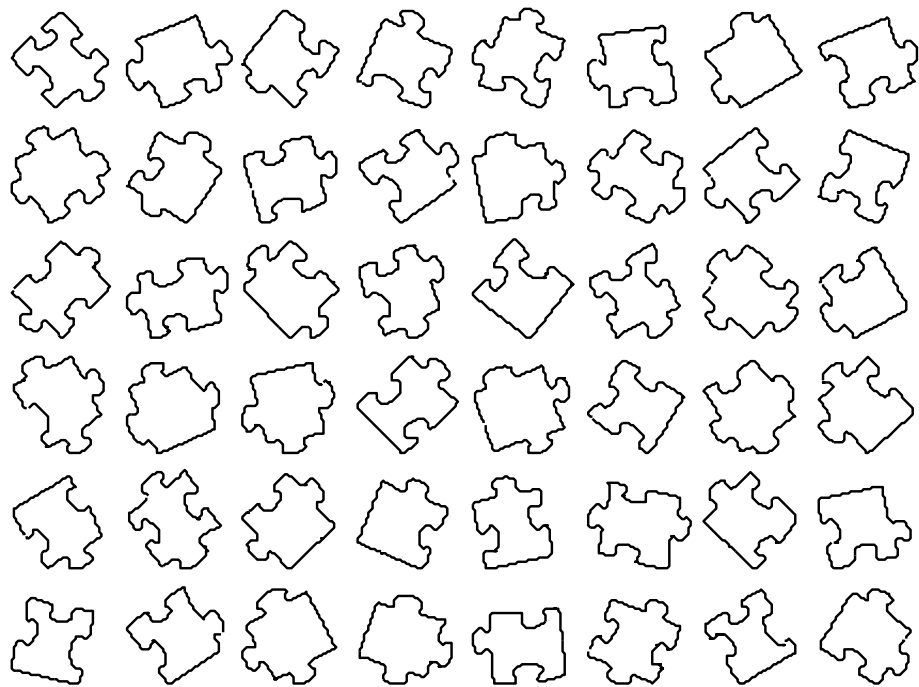


- ★★ Minimize force and torque based on gravitational attraction of the two matching edges.

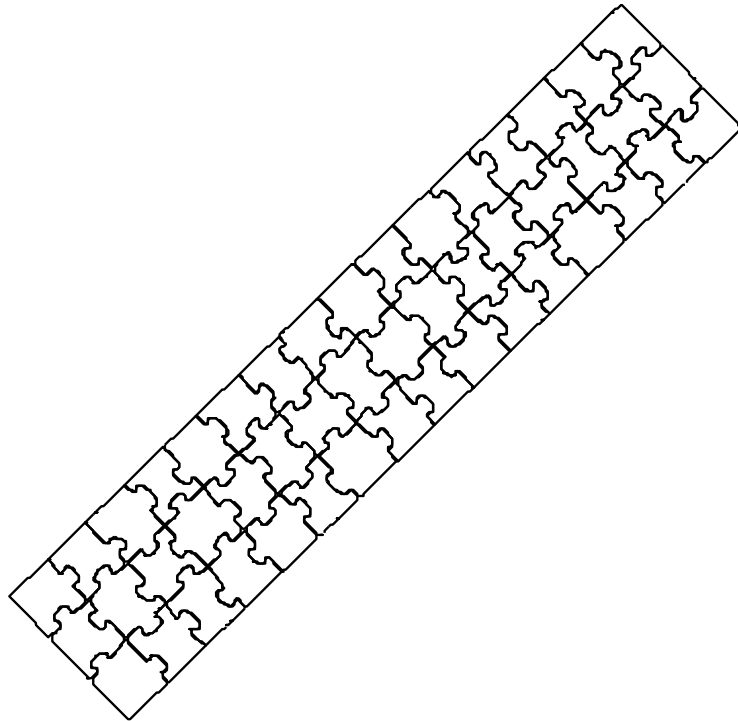
The Baffler Solved



The Rain Forest Giant Floor Puzzle

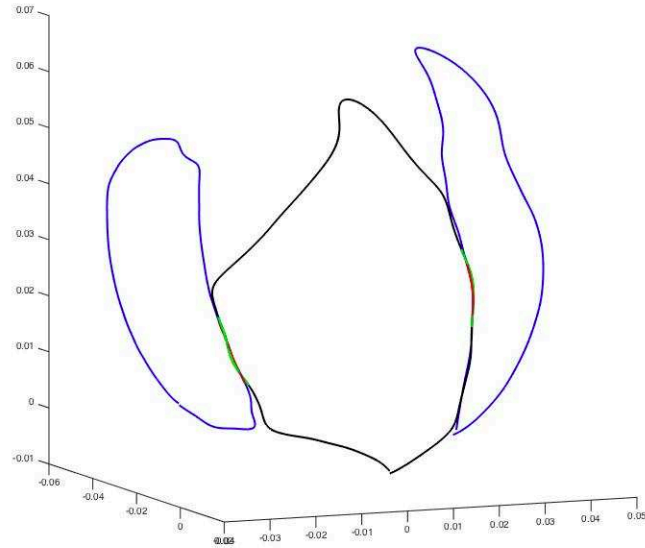


The Rain Forest Puzzle Solved



⇒ D. Hoff & PJO, Automatic solution of jigsaw puzzles,
J. Math. Imaging Vision **49** (2014) 234–250.

Reassembling Humpty Dumpty



⇒ Anna Grim, Ryan Schlecta

Broken ostrich egg shell — Marshall Bern

Signature and the Symmetry Groupoid

\mathcal{G}_S — symmetry groupoid

Signature map: $\chi: S \rightarrow \Sigma$

If $g \in G_z$ is a local symmetry based at $z \in S$, then

$$\chi(g \cdot z) = \chi(z), \quad \text{whenever} \quad \alpha = (g, z) \in \mathcal{G}_S.$$

Thus, the signature map is constant on the symmetry groupoid orbits, and hence factors through the symmetry moduli space.

Signature Rank

Definition. The **signature rank** of a point $z \in S$ is the rank of the signature map at z :

$$r_z = \text{rank } d\chi|_z.$$

A point $z \in S$ is called **regular** if the signature rank is constant in a neighborhood of z .

Proposition. If $z \in S$ is **regular** of rank k , then, near z , the signature Σ is a k -dimensional submanifold.

Cartan's Equivalence Theorem

Theorem. If $S, \tilde{S} \subset M$ are regular, then **locally** there exists an equivalence map $g \in G$ with

$$\tilde{S} \cap \tilde{U} = g \cdot (S \cap U) \quad g \in G$$

if and only if S, \tilde{S} have **locally** identical signatures:

$$\tilde{\Sigma} = \tilde{\chi}(\tilde{S} \cap \tilde{U}) = \chi(S \cap U) = \Sigma$$

Corollary. If $z \in S$ is regular, then $\hat{z} = g \cdot z \in \mathcal{O}_z$ for $g \in G_z$ if and only if

$$\chi(S \cap U) = \chi(S \cap \hat{U})$$

Pieces

Definition. A *piece* of the submanifold S is a connected subset $\hat{S} \subset S$ whose interior is a non-empty submanifold of the same dimension $p = \dim \hat{S} = \dim S$ and whose boundary $\partial \hat{S}$ is a piecewise smooth submanifold of dimension $p - 1$.

Symmetry and Signature

$$\dim S = p$$

Assume $S \subset M$ is regular, connected, and of constant rank.

$$\begin{aligned} \text{rank } S = k &= \dim \Sigma \\ &= \# \text{ functionally independent differential invariants} \end{aligned}$$

Then its local symmetry set at each $z \in S$ has

$$\dim G_z = p - k = \dim S - \dim \Sigma$$

Completion of Symmetry Groupoids

$$\dim S = p \quad \dim \Sigma = k \quad \dim G_z = p - k$$

★ If $k = p$ then G_z is discrete.

Theorem. If $k < p$, then G_z is a $(p - k)$ -dimensional local Lie subgroup $G_z^* \subset G$ whose connected component containing the identity completion is a piece of a *common* $(p - k)$ -dimensional Lie subgroup $G_z^* \subset G^* \subset G$, independent of $z \in S$.

Moreover, S is a union of a k parameter family of pieces of non-singular orbits of G^* :

$$S \subset G^* \cdot N \quad \text{where} \quad \dim N = k, \quad \text{transverse to orbits}$$

Euclidean Surfaces

$G = \text{SE}(3)$ acting on $M = \mathbb{R}^3$

$S \subset M$ — non-umbilic surface

Rank 0 Euclidean Surfaces

$\dim \Sigma = 0$

$G^* \simeq \text{SO}(2) \ltimes \mathbb{R}$

$S \subset Z$ — piece of cylinder $Z = G^* \cdot z_0$ of radius $R > 0$

$H = 1/(2R), \quad K = 0 \quad \implies \quad \Sigma = \{\zeta_0\}$

Rank 1 Euclidean Surfaces

$\dim \Sigma = 1$

$G^* \simeq \mathbb{R}$ or $\text{SO}(2)$ or $\text{SO}(2) + \mathbb{R}$

translations; rotations; screw motions

orbits:

- parallel straight lines;
- “concentric” circles with a common center axis
- “concentric” helices with a common axis

$S \subset Z$ is a piece of $Z = G^* \cdot C$ where C is a transversal curve:

- a surface of translation (traveling wave)
- a surface of revolution
- a helicoidal surface

Index

Definition. The **index** of a regular point $z \in S_{\text{reg}}$ is defined as the maximal number of connected components of $\chi^{-1}[\chi(S \cap U)]$ where $z \in U \subset M$ is a sufficiently small open neighborhood such that $S \cap U$ is connected.

Theorem. If $z \in S_{\text{reg}}$, its **index** $\text{ind } z$ is equal to the number of connected components of the quotient G_z/G_z^* .

Weighted Signature

Basic idea: in numerical computations, one “uniformly” discretizes (samples) the original submanifold S . The signature invariants are then numerically approximated, perhaps using invariant numerical algorithms.

Ignoring numerical error, the result is a non-uniform sampling of the signature, and so we consider the images $\zeta_i = \chi(z_i) \in \Sigma$.

In the limit as the number of sample points $\rightarrow \infty$ the original sample points z_i converge to the uniform G -invariant measure on S while the signature sample points ζ_i converge to the **push forward** of the uniform measure under the signature map:

$$\nu(\Gamma) = \mu(\chi^{-1}(\Gamma)) = \int_{\chi^{-1}(\Gamma)} |\Omega| \quad \text{for} \quad \Gamma \subset \Sigma.$$

Weighted Signatures of Plane Curves

$$\chi: C \subset \mathbb{R}^2 \rightarrow \Sigma \subset \mathbb{R}^2 \quad \chi(z) = (\kappa, \kappa_s) = \zeta$$

If S has rank 1, then its signature Σ is locally a graph parametrized by κ , say. The weighted measure on Σ is given by

$$d\nu = \chi^\#(ds) = \text{ind}(\zeta) \frac{d\kappa}{|\kappa_s|}$$

where $\text{ind}(\zeta)$ denotes the index of the signature point ζ .

If S (connected) has rank 0, then it is a piece of an orbit of a one-parameter subgroup, and $\Sigma = \{\zeta_0\}$ is a single point. The weighted measure is atomic (delta measure) concentrated at ζ_0 with weight equal to the total length of S .

Weighted Signatures of Plane Curves

In general, when S has variable rank,

$$\nu(\Gamma) = \int_{\Gamma} \text{ind}(\zeta) \frac{d\kappa}{|\kappa_s|} + \sum_{\zeta \in \Gamma \cap \{\kappa_s=0\}} L(\chi^{-1}\{\zeta\})$$

for $\Gamma \subset \Sigma$.

- ♠ The weighted signature does *not*, in general, uniquely determine the original curve, since the weight at any point $\zeta_0 = (\kappa_0, 0)$ only measures the total length of all the pieces having constant curvature κ_0 and not the number thereof nor how their individual lengths are apportioned.

Rank 2 Euclidean Surfaces

$$\dim \Sigma = \dim S = 2$$

\exists 2 functionally independent differential invariants

$$\implies \text{assume } dH \wedge dK \neq 0$$

Weighted measure on Σ , parametrized by H, K :

$$d\nu = (\text{ind } \zeta) \left| \frac{dH \wedge dK}{\mathcal{D}_1 H \mathcal{D}_2 K - \mathcal{D}_2 H \mathcal{D}_1 K} \right|$$

$$\text{ind } \zeta = \# G_z$$

— number of discrete local symmetries at $z \in \chi^{-1}\{\zeta\}$.

Rank 0 Euclidean Surfaces

$S \subset Z$ — piece of a cylinder

$H = 1/(2R), K = 0$ — $\Sigma = \{\zeta_0\}$

The weight of ζ_0 equals the area $A(S) = \iint_S dS$.

$$\nu = A(S) \delta_{\zeta_0}.$$

♠ The weighted signature only determines the area and radius of the cylindrical piece $S \subset Z$, and not its overall shape.

Euclidean Coarea Formula

Theorem. Let $S \subset G^* \cdot C_0$ be a surface of rank 1, such that $C_0 \subset S$ is a **normal cross-section** to the orbits \mathcal{O}_z of the one-parameter subgroup $G^* \subset \text{SE}(3)$:

$$TC_0|_z \cap T\mathcal{O}_z = \{0\}$$

Let

$$\ell(z) = L(\mathcal{O}_z \cap S) = \int_{\mathcal{O}_z \cap S} ds$$

denote the length of the piece of the orbit \mathcal{O}_z through $z \in C_0$ (line segment, circular arc, or helical arc) that is contained in S . Then

$$A(S) = \int_{C_0} \ell(z(s)) ds.$$

Corollary. The weighted signature of a surface of rank 1 is given by the push-forward via $\chi: C_0 \rightarrow \Sigma$ to its signature curve of the weighted arc length measure

$$\ell(z(s)) ds$$

on the normal curve $C_0 \subset S$ multiplied by the index $\text{ind } \zeta$.