

§3.2 Ordered Fields

You should read this section, but you're not responsible for all of it.

Focus on the def^s we discuss in lecture, the few thms we'll mention, and any HW assigned.

The rest is "ambiance" showing just how much work goes into constructing algebra.

For more: fields - take modern/abstract algebra

ordered fields - take Math 5615/6.
(Real Analysis)

\mathbb{R} is a complete, ordered field, meaning:

Complete: will be described in next section. Essentially means \mathbb{R} has no "holes."

Ex in \mathbb{Z} , no #'s b/w 0 and 1.

Ex in \mathbb{Q} , there is no # q s.t. $q^2=2$
But $\sqrt{2} \in \mathbb{R}$.

ordered Given any $x, y \in \mathbb{R}$ we can put them in order: $x < y$, $y \leq x$, etc.

field means we can do all standard arithmetic

$+$, $-$, \cdot , \div (but not by 0)

Addition axioms

A1: $\forall x, y \in \mathbb{R}, x + y \in \mathbb{R}$.

If $x = w$ and $y = z$, then $x + y = w + z$.

A3: $\forall x, y, z \in \mathbb{R}, x + (y + z) = (x + y) + z$.

A4: $\exists! 0 \ni \forall x \in \mathbb{R}, x + 0 = x$.

A5: $\forall x \in \mathbb{R}, \exists! -x \ni x + (-x) = 0$.

A2: $\forall x, y \in \mathbb{R}, x + y = y + x$.

A1, A3, A4, A5 make \mathbb{R} a *group* under addition.

If **A2** is also true, we say that the group is *commutative* (or *abelian*).

Multiplication axioms

M1: $\forall x, y \in \mathbb{R}, x \cdot y \in \mathbb{R}$.

If $x = w$ and $y = z$, then $x \cdot y = w \cdot z$.

M3: $\forall x, y, z \in \mathbb{R}, x \cdot (y \cdot z) = (x \cdot y) \cdot z$.

M4: $\exists! 1 \ni 1 \neq 0$ and $\forall x \in \mathbb{R}, x \cdot 1 = x$.

M5: $\forall x \in \mathbb{R}$ with $x \neq 0, \exists! x^{-1} \ni x \cdot x^{-1} = 1$.

M2: $\forall x, y \in \mathbb{R}, x \cdot y = y \cdot x$.

And one axiom governing how the two operations interact:

DL: $\forall x, y, z \in \mathbb{R}, x \cdot (y + z) = x \cdot y + x \cdot z$.

Order axioms

O1: $\forall x, y \in \mathbf{R}$, exactly one holds: $x = y, x < y, y < x$.

O2: If $x < y$ and $y < z$, then $x < z$.

O3: If $x < y$, then $x + z < y + z$.

O4: If $x < y$ and $z > 0$, then $x \cdot z < y \cdot z$.

Examples

\mathbb{N} : $\forall m, n \in \mathbb{N}, m+n \in \mathbb{N}$ (we can add)
 $10 - 15 = -5 \in \mathbb{Z}$, not \mathbb{N} . (can't do -).
Can multiply, not divide in gen'l.

\mathbb{Z} : we can add, subtract, or multiply two integers and get an integer. BUT...

in gen'l, can't divide: $\frac{1}{2} \notin \mathbb{Z}$.

\mathbb{Q} : can add, subtract, multiply, divide (by non-zero) fractions and get fractions.

field (ordered, even)

Thm 3.2.2 Let $x, y, z \in \mathbb{R}$

(a) $x+z = y+z \Rightarrow x=y$

(b) $x \cdot 0 = 0$

(c) $-0 = 0$

(d) $(-1) \cdot x = -x$

(e) $xy = 0 \Leftrightarrow x=0 \text{ or } y=0$

(f) $x < y \Leftrightarrow -y < -x$

(g) $x < y \text{ and } z < 0$
 $\Rightarrow zy < zx$

(A4) $\exists! 0 \in \mathbb{R} \Rightarrow \forall x \in \mathbb{R}, x+0=x$

(DL) $x(y+z) = xy + xz$

(A2) $x+y = y+x$

Pf of (b)

$x \cdot 0 = x(0+0)$ (A4)

$x \cdot 0 = x \cdot 0 + x \cdot 0$ (DL)

$x \cdot 0 + 0 = x \cdot 0 + x \cdot 0$ (A4)

$0 + x \cdot 0 = x \cdot 0 + x \cdot 0$ (A2)

$0 = x \cdot 0$ (part (a))

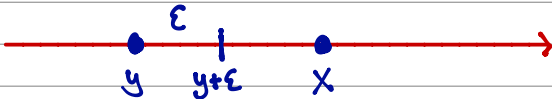
Thm 3.28 If $x \leq y + \epsilon \forall \epsilon > 0$, then $x \leq y$.

Remark: Think "limits." $y + \epsilon$ for all $\epsilon > 0$ is funny way to say $\lim_{h \rightarrow 0^+} y + h$.

Thm says: $\lim_{h \rightarrow 0^+} x \leq \lim_{h \rightarrow 0^+} y + h \Rightarrow x \leq y$.

CP: if $y < x$ then $\exists \epsilon > 0 \ni y + \epsilon < x$.

Pf of: if $y < x$ then $\exists \epsilon > 0 \exists x > y + \epsilon$



$$\text{Could use } y + \epsilon = \frac{x+y}{2} \Rightarrow \epsilon = \frac{x+y}{2} - y = \frac{x-y}{2}$$

check: $y + \epsilon = y + \frac{x-y}{2}$

$$= \frac{2y + x - y}{2}$$

$$= \frac{x+y}{2}$$

$$< \frac{x+x}{2} \quad (\text{b/c } x > y)$$

$$= x$$

Thm 3.2.10

(a) $|x| \geq 0$

(b) $|x| \leq a \iff -a \leq x \leq a$

(c) $|xy| = |x| \cdot |y|$

(d) $|x+y| \leq |x| + |y|$

$$|x| = \begin{cases} x, & x \geq 0 \\ -x, & x < 0 \end{cases}$$



triangle inequality
clearer w/ vectors:

