

Chapters 1 and 2 - Flythrough

This will be a fast review/intro - You're responsible for reading Chapter 1 (and 2) and talking to me if there's something you don't follow.

(Think: big ideas/terms, like "line," not the intricacies of, say, proof of Proposition 1.30...)

Fundamentals / Vocabulary

\forall : for all, for every

\exists : there exists

iff : if and only iff, \Leftrightarrow

We won't use **sets** in much depth. Mostly:

\mathbb{R} = real #'s

$$\mathbb{R}^2 = \{ (x, y) : x, y \in \mathbb{R} \} = \{ (x, y) \mid x, y \in \mathbb{R} \}$$

and esp. subsets of those

Recall "Abstract" Function Notation

$$f: A \rightarrow B$$

$$x \mapsto f(x)$$

$$x \rightsquigarrow f(x)$$

A: domain, inputs

B: codomain (range, image)
set of possible outputs

Ex $f: \mathbb{R} \rightarrow \mathbb{R}$ or $\{x: x \geq 0\}$

$$x \mapsto x^2$$

$$(f(x) = x^2)$$

Def f is **injective** (or **one-to-one**, 1:1) if any two different inputs are sent to diff. outputs: $x \neq y \Rightarrow f(x) \neq f(y)$

f is **surjective** (**onto**) if every elt of **codomain** is actual output:

$\forall b \in B$, there exists $a \in A$ such that $f(a) = b$.

Functions Sheet

Injective

Surjective

1.

X

✓

2.

✓

X

3.

✓

X

4.

✓

✓

5.

✓

X

6.

✓

X

7.

✓

X

8.

X

X

9.

X

X

10.

Not a Function

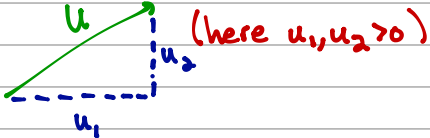
Vectors, Points and Lines

A (2D) **vector** is an ordered pair of real #'s, (a, b) .

Common notations: $\langle a, b \rangle$, $\overrightarrow{(a, b)} = \vec{u} = (u_1, u_2)$

Our book: $U = (u_1, u_2)$, $X = (x_1, x_2)$

Graphically, U is an arrow:



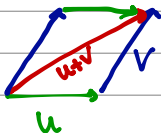
Virtually every vector concept has an **algebraic** defⁿ/
interpretation and a **geometric/axiomatic** one.

alg

geo

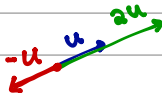
Addition

$$\begin{aligned}u + v &= (u_1, u_2) + (v_1, v_2) \\ &= (u_1 + v_1, u_2 + v_2)\end{aligned}$$



(scalar)
mult'n

$$\begin{aligned}cu &= c(u_1, u_2) \\ &= (cu_1, cu_2)\end{aligned}$$



Subtraction

$$u - v = u + (-1)v$$

linearly
dependent

$$\begin{aligned}u &= cv \text{ or } v = cu \\ \exists a, b \text{ such that} \\ &au + bV = 0, \\ &a, b \text{ not both } 0.\end{aligned}$$

u, v are \parallel

$u \cdot v, \langle u, v \rangle$

alg

geo

dot product:

scalar product,
inner product

$$\begin{aligned} u \cdot v &= (u_1, u_2) \cdot (v_1, v_2) \\ &= u_1 v_1 + u_2 v_2 \end{aligned}$$

?

$$\begin{aligned} u \cdot u &= (u_1, u_2) \cdot (u_1, u_2) \\ &= u_1^2 + u_2^2 \end{aligned}$$

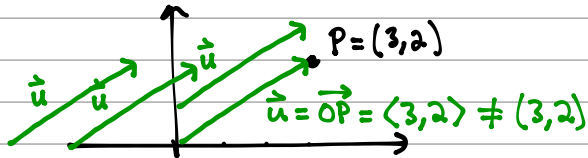
length/
magnitude

$$\|u\| = \sqrt{u \cdot u}$$



⚠️ If you learned vectors from Stewart's book...

Stewart make huge distinctions between points and vectors:

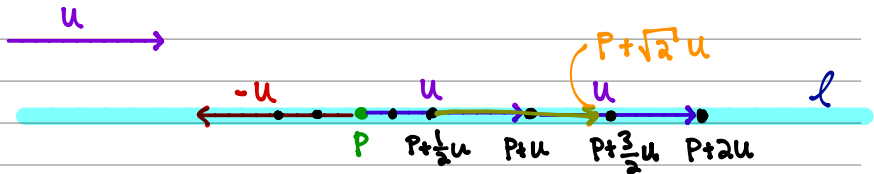


We won't. For us, vector and point are synonyms.

It's clear from context, and it makes life easier to do it this way. To wit:

Def Given a point P and non-zero vector u , the set

$l = \{P + s u : s \in \mathbb{R}\}$ is a line.

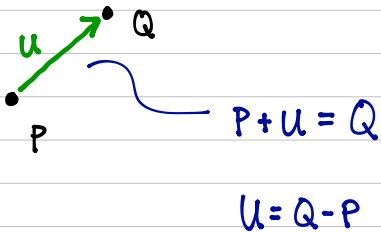


u is direction indicator (dir'n vector). Points on l are incident with l , and are collinear.

Ex $(-1, 2) + s(3, -4)$ $(\frac{1}{2}, 0)$ is on line ($s = \frac{1}{2}$)
 $= (-1 + 3s, 2 - 4s)$

$(5, 6)$ is not. $\left. \begin{array}{l} -1 + 3s = 5 \\ 2 - 4s = 6 \end{array} \right\}$ no sol'n

⚠ Important Example. What's u ?



Warmup Problem (after break)

Recall: $U \cdot V = (u_1, u_2) \cdot (v_1, v_2) = u_1 v_1 + u_2 v_2$

Prove: For all $c \in \mathbb{R}$,

$$(cU) \cdot V = U \cdot (cV) = c(U \cdot V)$$

Pf: $(cU) \cdot V = (cu_1, cu_2) \cdot (v_1, v_2) = cu_1 v_1 + cu_2 v_2$

$$= u_1 (cv_1) + u_2 (cv_2)$$
$$= U \cdot (cV) \quad \text{etc.}$$

Warmup Problem (after break)

Recall: $U \cdot V = (u_1, u_2) \cdot (v_1, v_2) = u_1 v_1 + u_2 v_2$

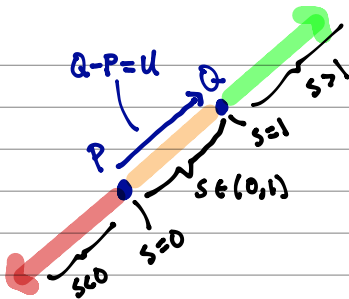
Prove: The dot product is commutative: $U \cdot V = V \cdot U$

$$U \cdot V = u_1 v_1 + u_2 v_2 = v_1 u_1 + v_2 u_2 = V \cdot U$$

Prove: The dot product is distributive: $U \cdot (V+W) = U \cdot V + U \cdot W$

$$\begin{aligned} U \cdot (V+W) &= (u_1, u_2) \cdot (v_1 + w_1, v_2 + w_2) \\ &= u_1(v_1 + w_1) + u_2(v_2 + w_2) \\ &= u_1 v_1 + u_1 w_1 + u_2 v_2 + u_2 w_2 \\ &= (u_1 v_1 + u_2 v_2) + (u_1 w_1 + u_2 w_2) \\ &= U \cdot V + U \cdot W \end{aligned}$$

$$P + s(Q - P)$$



$$\overrightarrow{PQ} = \overrightarrow{QP}$$

$$\{P + s(Q - P)\} \quad \{Q + s(P - Q)\}$$

$$\overrightarrow{PQ} = \overrightarrow{QP}$$

$$\overrightarrow{PQ} \neq \overrightarrow{QP}$$

$$\|X\| = \sqrt{X \cdot X}$$

length of \overrightarrow{PQ} is $\|Q - P\| = \|P - Q\|$

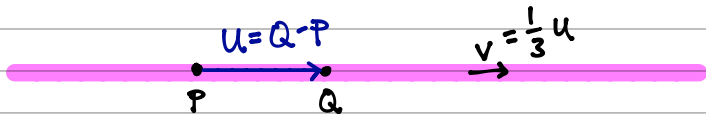
$$\leftarrow \|u\| = \|-u\|$$

$$= \sqrt{\langle Q - P, Q - P \rangle}$$

$$= \sqrt{(Q - P) \cdot (Q - P)}$$

Does the defⁿ $\{P+sU\}$ cover everything we expect?

- Can get segments, rays using restricted values of s .
- Two points form a line? Yes (worksheet)
- Is that line unique?!



$$\begin{aligned} &\{P+sU\} \\ &\quad \parallel \\ &\{Q+tV\} \end{aligned}$$

Prop 1.4 two non-zero vectors are DI's of same line
iff they're scalar mult's of each other.

Let $P \neq Q$. Then \exists unique line \overleftrightarrow{PQ} incident
with both, $u = Q - P$ is a DI of \overleftrightarrow{PQ} , and
every DI of \overleftrightarrow{PQ} is difference of two pts
on the line.



Other Forms

$$\underline{\text{Ex}} \quad (-1, 2) + s(3, 4) = (-1, 2) + (3s, 4s) = (\underbrace{-1+3s}_x, \underbrace{2+4s}_y)$$

$$\begin{array}{l} x = 3s - 1 \\ y = -4s + 2 \end{array} \quad \left. \vphantom{\begin{array}{l} x = 3s - 1 \\ y = -4s + 2 \end{array}} \right\} \Rightarrow \begin{array}{l} s = \frac{1}{3}(x+1) \\ s = -\frac{1}{4}(y-2) \end{array} \quad -\frac{1}{4}(y-2) = \frac{1}{3}(x+1)$$

$$\begin{array}{l} \text{pt slope} \\ \text{form} \end{array} \quad \rightarrow \quad y - 2 = -\frac{4}{3}(x+1)$$

$$y = -\frac{4}{3}x - \frac{4}{3} + 2$$

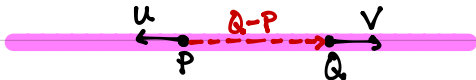
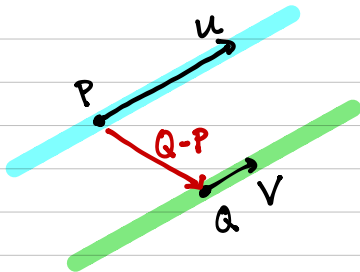
$$\text{slope intercept} \rightarrow y = -\frac{4}{3}x + \frac{2}{3}$$

Def Two lines l, m are parallel, $l \parallel m$, if their DI's are \parallel .

Def Two lines l, m are parallel, $l \parallel m$, if their DI's are \parallel .

Prop 1.6 Lines $l = \{P + sU\}$, $m = \{Q + tV\}$


- \cap in one pt if U, V linearly independent (not \parallel)
- empty \cap 'n if $U \parallel V$ and $U \not\parallel Q - P$
- same line if $U \parallel V$ and $U \parallel Q - P$



Quick Status Check : which of Euclid's Axioms work so far?

① Given two pts, \exists line containing them yes

② Lines can be extended indefinitely yes

③ Given A, B , \exists circle cent'd at A with radius \overline{AB} .  $r = \|B - A\|$
 $C: \{X: \|X - A\| = r\}$

④ Right angles are all equal ? (Chapter 3)

⑤ \parallel postulate Yes - HW

Perpendicularity / Orthogonality

$$U \cdot V = u_1 v_1 + u_2 v_2$$

Def $U \perp V$ if $U \cdot V = 0$. Two lines are **perpendicular** if their **DI's** are \perp .

\parallel and \perp play important roles...

Corollary 1.11 If ℓ is a line and P is a point, \exists exactly one line incident with P and \parallel to ℓ .

Prop 1.15 If ℓ is a line and P is a point, \exists exactly one line incident with P and \perp to ℓ .

Corollary 1.16 (lemma) The set of vectors \perp to $U = (u_1, u_2) \neq 0$ consists of all multiples of $(-u_2, u_1)$

Pf: First, we see that $(u_1, u_2) \cdot (-u_2, u_1) = -u_1 u_2 + u_2 u_1 = 0$.

Now suppose $V \perp U$, so that $u_1 v_1 + u_2 v_2 = 0$. We want to show $V = c(-u_2, u_1)$ for some c .

$$\text{i.e. } v_1 = c(-u_2) \text{ and } v_2 = c(u_1)$$

Assume $u_1 \neq 0$. Then $v_1 = \frac{-u_2 v_2}{u_1} = \frac{v_2}{\frac{u_1}{c}} (-u_2)$

and then $c(u_1) = \left(\frac{v_2}{u_1}\right) u_1 = v_2$, $\underbrace{\hspace{1cm}}_c$

as desired.

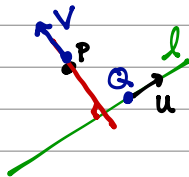
(left for you to finish)

Prop 1.15 If l is a line and P is a point, \exists exactly one line incident with P and \perp to l .

Pf Suppose $l: Q + sU, U \neq 0$

Then $m: P + s \underbrace{(-u_2, u_1)}_{V}$ is \perp l .

$V \perp U$ by prev. slide.

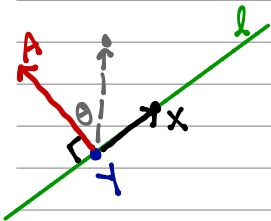


Suppose \exists another such line $P + sW$, so $U \perp W$

By prev. slide, $W = cV$ for some c .

By Prop 1.6, they are same line.

Normal Form



Given line l , choose $Y \in l$ and $A \perp l$
(i.e. $A \perp U$, U any DI of l). Then

$$l = \{X : A \cdot (X - Y) = 0\}$$

$$(\equiv \{X : A \perp (X - Y)\})$$

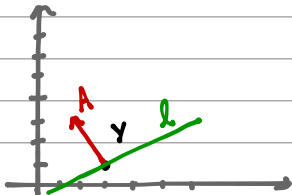
\triangle A, Y constants $X = (x_1, x_2) = (x, y)$

Ex $Y = (3, 1), A = (-1, 2)$

$$(-1, 2) \cdot ((x_1, x_2) - (3, 1)) = 0$$

$$(-1, 2) \cdot (x_1 - 3, x_2 - 1) = 0$$

$$-(x_1 - 3) + 2(x_2 - 1) = 0$$



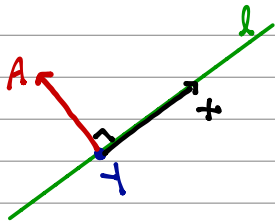
$$(x_2 - 1) = \frac{1}{2}(x_1 - 3) \quad y = \frac{1}{2}x - \frac{1}{2}$$

∃ alternate version of normal form:

$$A \cdot (X - Y) = 0$$

$$A \cdot X - \underbrace{A \cdot Y}_{\text{constant } c} = 0$$

$$A \cdot X = c$$



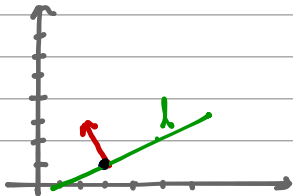
Ex $Y = (3, 1), A = (-1, 2)$

$$(-1, 2) \cdot (x - (3, 1)) = 0$$

$$(-1, 2) \cdot (x, y) = (-1, 2) \cdot (3, 1)$$

$$-x + 2y = -1 \quad \text{etc.}$$

$$(y = \frac{1}{2}x - \frac{1}{2})$$



Warmup Questions

Prove: $\forall u, \| -u \| = \| u \|$

~~$\sqrt{(-u) \cdot (-u)} = \sqrt{u \cdot u}$~~
∴ (avoid)
 $0 = 0$

Prove: $\| -u \|^2 = \| u \|^2$

Pf: $\| -u \|^2 = (-u) \cdot (-u)$
 $= (-1)^2 u \cdot u$
 $= u \cdot u$
 $= \| u \|^2$

Prove $\| x - y \|^2 = \| x \|^2 + \| y \|^2 - 2x \cdot y$

"Alg. law of cosines"

$$\begin{aligned}\| x - y \|^2 &= (x - y) \cdot (x - y) \\ &= x \cdot x - x \cdot y - y \cdot x + (-y) \cdot (-y) \\ &= x \cdot x + y \cdot y - 2x \cdot y\end{aligned}$$

$$= \| x \|^2 + \| y \|^2 - 2x \cdot y$$

Betweenness

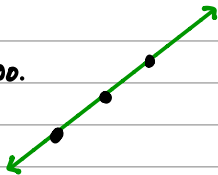
$\equiv B + S U$

$(s_1 < s_2)$

Def/Prop Let $f(s)$ be eqn of line, $f(s_1) = P$, $f(s_2) = Q$. Then R is between P, Q if $\exists s_3$, $s_1 < s_3 < s_2$, s.t. $f(s_3) = R$.

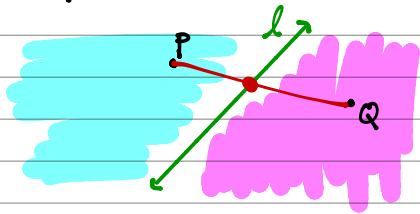


Corollary 1.22 Given 3 pts on a line,
one must be b/w other two.

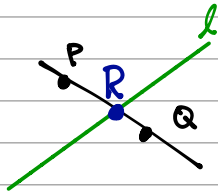
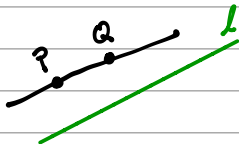
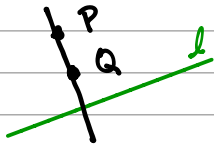


See book for further corollaries with 4+ points

A line separates \mathbb{R}^2 into two "half planes".



Clever Def P, Q are on different sides of l if $\exists R \in l$ between them.

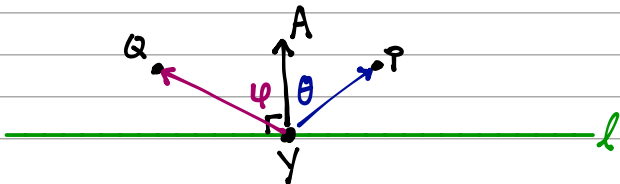


Prop 1.30 Let $l: A \cdot (x-y) = 0$ ($Y \in l, A \perp l$) and $P, Q \notin l$. Then P and Q are on same/opposite side of l if $A \cdot (P-Y), A \cdot (Q-Y)$ have same/opposite sign.

! Book uses $A \cdot X = c$, compares $A \cdot P - c, A \cdot Q - c$.

!! Would be "simple" (well, simpler) if we had

$$\vec{a} \cdot \vec{b} = \|\vec{a}\| \cdot \|\vec{b}\| \cos \theta > 0 \text{ for } \theta \in [0, \pi/2) \\ < 0 \text{ for } \theta \in (\pi/2, \pi]$$



Prop 1.30 Let $l: A \cdot (x-y) = 0$ ($Y \in l, A \perp l$) and $P, Q \in l$. Then P and Q are on same/opposite side of l if $A \cdot (P-Y), A \cdot (Q-Y)$ have same/opposite sign.

Pf Let $g(s) = A \cdot [P + s(Q-P) - Y]$ for $0 \leq s \leq 1$



line seg. \overline{PQ}

$g(s) = 0$ for some s iff \overline{PQ} intersects l at pt R
 $(\Rightarrow P, Q$ opposite sides)

$$g(s) = A \cdot (P-Y) + s A \cdot (Q-P) = \dots = b + sc \quad (1+2s)$$

#

That's linear! min/max's at endpts, can be 0 if +/- (or -/+) at endpts

$$g(0) = A \cdot (P-Y)$$

$$g(1) = A \cdot (Q-Y)$$