

PROBLEM SET 10: SOLUTIONS

5.5.2 (skip the question about geodesics)

To see that the map in the textbook gives the unrolling sketched there, note that for any fixed t , the image lies on the cone $(u' \cos v', u' \sin v', bu')$. Then observe that u' will range from 0 to $+\infty$, while v' from 0 to $2\pi/\sqrt{1+ta^2}$, which means it will be exactly a wedge aprt of that cone.

To see that for a fixed t , the map I is an isometry, compute E, F , and G for the equation $\vec{y}(u, v)$ defining a parameterization of the new cone by u and v and check that these are the same E, F , and G as for the original cone. Here is this computation for E .

$$\vec{y}_u = (a' \cos(v/a'), a' \sin(v/a'), a\sqrt{1-t}),$$

where $a' = \sqrt{1+ta^2}$. Then

$$E = \vec{y}_u \cdot \vec{y}_u = (a')^2 + a^2(1-t) = 1 + a^2.$$

A similar simpler computation shows that for the original cone $E = 1 + a^2$.

5.5.4 (skip the question about geodesics) The unrolling map will be taking a point $(u, \cos v, \sin v)$ on the cylinder to a point on the segment joining the point on the cone with the point $(u, v, 0)$ of the xy plane. The corresponding equation is

$$(u, (1-t) \cos v + tv, (1-t) \sin v).$$

You are not asked to see it is an isometry for all values of t . In fact, it is an isometry only at $t = 0$ and 1.

5.5.9 (do it only for the helicoid) Compute $\vec{U} = \vec{x}_u \times \vec{x}_v / \sqrt{EG - F^2}$, where $E = \vec{x}_u \cdot \vec{x}_u = 1$, $F = 0$, and $G = 1 + u^2$ are also obtained from computations (as in Section 3.2). Then for $\vec{U}(u, v) = (\sin v, \cos v, u) / \sqrt{1 + u^2}$, its own $E' = (1 + u^2)^{-2}$, $F' = 0$, and $G' = (1 + u^2)^{-1}$, which differ from E, F , and G by a common factor of $(1 + u^2)^{-2}$. Thus the scaling factor is $1 + u^2$.

5.5.10 The first part of the problem is done just as the previous problem. We discussed the second one in class.

6.2.1 $\nabla_{\alpha'}^{\mathbb{R}^3} \alpha' = \frac{d\alpha'}{ds}$ by definition. This gives α'' .

6.2.3 (only 1 and 2) I will do only (2): (1) is similar. First, prove it for $\nabla^{\mathbb{R}^3}$: $\nabla_{\alpha'}^{\mathbb{R}^3}(fZ) = \frac{d(fZ)(\alpha)}{dt} = \frac{d(f(\alpha)Z(\alpha))}{dt} = \frac{d(f)(\alpha)}{dt}Z(\alpha) + f \frac{d(Z)(\alpha)}{dt} = \frac{d(f \circ \alpha)}{dt}Z + f \nabla_{\alpha'}^{\mathbb{R}^3}Z$. To get $\nabla_{\alpha'}$, apply the projection operator P to the tangent plane along the normal direction: $\nabla_{\alpha'}(fZ) = P(\nabla_{\alpha'}^{\mathbb{R}^3}(fZ)) = P(\frac{d(f \circ \alpha)}{dt}Z + f \nabla_{\alpha'}^{\mathbb{R}^3}Z) = \frac{d(f \circ \alpha)}{dt}P(Z) + fP(\nabla_{\alpha'}^{\mathbb{R}^3}Z)$, because P is linear, and f is a scalar. Then continue as

$$\frac{d(f \circ \alpha)}{dt}Z + f \nabla_{\alpha'}Z,$$

because Z was assumed to be a tangent vector to the surface.

1. Prove that if a curve $\alpha(t)$ on a surface M is both a line of curvature (i.e., $\alpha'(t)$ is an eigenvector of the shape operator, see p. 81) and a geodesic, then $\alpha(t)$ is a plane curve.

Solution. Reparameterize α by arclength. If it is a geodesic, then $\alpha'' = \kappa N$ is parallel to the surface normal \vec{U} . This means that the unit normal N to the curve is $\pm\vec{U}$, because both have a unit length.

If α is a line of curvature, then α' is an eigenvector of the shape operator: $-\nabla_{\alpha'}^{\mathbb{R}^3} U = k\alpha' = kT$, but $\nabla_{\alpha'}^{\mathbb{R}^3} U = dU/ds = \pm dN/ds = \pm(-\kappa T + \tau B)$. This implies $-k = \pm\kappa$ and $0 = \tau$, which means the curve is planar.

2. Show that if a geodesic is a plane curve, then it is a line of curvature.

Solution. If it is a plane curve, its torsion is zero, and we can reverse the argument above.

3. Give an example of a line of curvature which is a plane curve and not a geodesic.

Solution. In a plane the unit normal is constant and therefore shape operator is zero. Thus, every tangent vector is an eigenvector of the shape operator. Thus, every curve is a line of curvature. However, only straight lines are geodesics.